

A survey on image segmentation methods

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Image segmentation problem

Image segmentation problem:

find a partition of an image into semantically important parts.

Approaches to image segmentation:

- ▶ Variational approach
- ▶ Stochastic approach
- ▶ Neural networks / Deep learning

Segmentation types



Segmentation problem may be loosely divided into two main types:

- ▶ Detecting contours of the objects (edges detection)
- ▶ Detecting distinct homogeneous regions (Mumford–Shah model)

Mumford–Shah model

Idea: constructing a new image, close to original, made up of distinct homogeneous regions (“cartoon approximation”).



Original image and its cartoon approximation (from Strekalovskiy/Cremers)

Problem: Find a decomposition $\Omega = \Omega_1 \cup \Omega_2 \cup \dots \cup \Omega_n \cup K$, $K \subset \mathbb{R}^{d-1}$:

- ▶ Image intensity varies slowly and smoothly inside each Ω_i
- ▶ Image intensity may vary rapidly or discontinuously across K
- ▶ Set of internal boundaries K should be “small”.

Mumford–Shah functional

Given an image function $f \in L^2(\Omega)$, find $(u, K) = \arg \min E_{MS}(u, K)$, where

$$E_{MS}(u, K) = \underbrace{\int_{\Omega} (u - f)^2 dx}_{\text{fidelity to image}} + \underbrace{\alpha \int_{\Omega \setminus K} |\nabla u|^2 dx}_{\text{smoothness within segments}} + \underbrace{\beta \int_K d\sigma}_{\text{internal edges measure}}, \quad (\text{MS})$$

where α and β are positive parameters, $u \in H^1(\Omega \setminus K)$.

The functional is “minimal”:

- ▶ without fidelity term, trivial solution: $u(x) = \text{const}$, $K = \emptyset$;
- ▶ without smoothness term, trivial solution: $u(x) = f(x)$, $K = \emptyset$;
- ▶ without internal edges term: $\inf E_{MS}(u, K) = 0$
(for example, $u(x)$ piecewise constant, approximating $f(x)$).

Solution properties

Conjecture (Mumford–Shah)

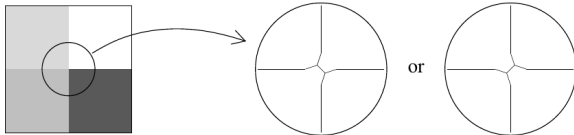
There exists a minimizer of E_{MS} such that K is the union of a finite set of $C^{1,1}$ simple curves: $K = \bigcup_{i=1}^N \gamma_i$.

Theorem

Let Mumford–Shah conjecture holds true, $d = 2$, and (u, K) is a minimizer of E_{MS} . Then the only vertices of K are:

- ▶ points on $\partial\Omega$ where γ_i meets $\partial\Omega$ perpendiculary;
- ▶ triple junctions where three γ_i meet with angle $2\pi/3$ between each pair;
- ▶ crack-tips where γ_i ends.

Solution is not unique.



Euler–Lagrange equations for Mumford–Shah functional

Theorem

Let (u, K) be a solution of (MS), satisfying the Mumford–Shah conjecture. Then

$$\alpha \Delta u = u - f \quad \text{on } \Omega \setminus K,$$

$$\frac{\partial u}{\partial \mathbf{n}} = 0 \quad \text{on } \partial\Omega \cup \gamma_i, \tag{1}$$

$$e(u^+) - e(u^-) + \beta \kappa(\gamma_i) = 0 \quad \text{on } \gamma_i, \tag{2}$$

where $e(u) = (u - f)^2 + \alpha |\nabla u|^2$, u^+ and u^- are the traces of u on each side of γ_i , $\kappa(\gamma_i)$ is the (mean) curvature of γ_i .

Discretization of the unknown set $K \subset \mathbb{R}^{d-1}$ is a complex task.

Ambrosio–Tortorelli approximation

Phase-field approach: “diffuse interface” instead of “sharp interface”:

- ▶ Introduce a function $z \approx \mathbb{1}_{\Omega \setminus K}$, $0 \leq z(x) \leq 1$.
- ▶ $z \approx 0$ if x close to the internal boundary γ_i , otherwise $z \approx 1$.
- ▶ Approximate $E_{MS}(u, K)$ by a sequence $E_\varepsilon \rightarrow E_{MS}$, $\varepsilon \rightarrow 0$ in some sense.

Ambrosio–Tortorelli functional:

$$E_\varepsilon(u, z) = \int_{\Omega} (u - f)^2 dx + \alpha \int_{\Omega} z^2 |\nabla u|^2 dx + \beta \int_{\Omega} \left(\varepsilon |\nabla z|^2 + \frac{(1 - z)^2}{4\varepsilon} \right) dx,$$

- ▶ Integrand in the second term vanishes at the vicinity of K .
- ▶ Third term approximates the internal boundary length.
- ▶ $\Gamma\text{-}\lim_{\varepsilon \rightarrow 0} E_\varepsilon(u, z) = \begin{cases} E_{MS} & \text{if } z = 1 \text{ a.e. in } \Omega \\ +\infty & \text{otherwise} \end{cases}$ w.r.t. $(L^1(\Omega))^2$ topology.

Euler–Lagrange equations for Ambrosio–Tortorelli functional

$$\begin{aligned}
 (u - f) - \alpha \nabla(z^2 \nabla u) &= 0 \quad \text{in } \Omega, \\
 \alpha z |\nabla u|^2 - \beta \varepsilon \Delta z + \frac{\beta}{4\varepsilon} (z - 1) &= 0 \quad \text{in } \Omega, \\
 \frac{\partial u}{\partial \mathbf{n}} &= 0 \quad \text{on } \partial\Omega, \\
 \frac{\partial z}{\partial \mathbf{n}} &= 0 \quad \text{on } \partial\Omega.
 \end{aligned}$$

- ▶ System of two nonlinear elliptic equations
- ▶ Finite element of finite difference approximation
- ▶ Newton method
- ▶ Nonconvex

Convex relaxation [Kee, Kim]

$E_\varepsilon(u, z)$ nonconvex due to the term $F(u, z) = \int_{\Omega} z^2 |\nabla u|^2 dx$.

Idea: convex relaxation.

Theorem (McCormick relaxation)

Let u be Lipschitz continuous with constant L . Then

$$F_{rel}(u, z) = \int_{\Omega} \max(0, L^2 z^2 + |\nabla u|^2 - L^2) dx \leq F(u, z),$$

where $F_{rel}(u, z)$ is convex in $(W^{1,2}(\Omega) \cap W^{1,\infty}(\Omega)) \times W^{1,2}(\Omega)$.

Detecting object boundaries

Sharp variation of the image intensity on the boundary of an object

$\implies |\nabla f|$ is high on the boundary

Edge-detector function:

- ▶ $g : [0, +\infty[\rightarrow]0, 1]$
- ▶ g is strictly decreasing
- ▶ $g(0) = 1, \lim_{s \rightarrow +\infty} g(s) = 0$

A typical choice: $g(s) = \frac{1}{1 + s^2}$,



Kass–Witkin–Terzopoulos model I

- ▶ Let $K = \bigcup_i \gamma_i$, where γ_i is a piecewise $C^{1,1}$ closed simple curve:
 $\gamma(q) : [a, b] \rightarrow \Omega, \gamma(a) = \gamma(b)$.
- ▶ Energy of the curve:

$$J(\gamma) = \underbrace{\int_a^b |\gamma'(q)|^2 dq + \alpha \int_a^b |\gamma''(q)|^2 dq}_{\text{spline energy}} + \underbrace{\lambda \int_a^b g^2(|\nabla f(\gamma(q))|) dq}_{\text{external energy}}. \quad (\text{KWT})$$

- ▶ Spline energy: imposes smoothness constraint (membrane + thin plate).
- ▶ External energy: attracts the curve toward the object edges.
- ▶ Euler–Lagrange equation:

$$\frac{\delta J(\gamma)}{\delta \gamma} = 0 \quad + \quad \text{b.c.}$$

Kass–Witkin–Terzopoulos model II

Numerical solution: introduce an artificial parameter (time) and solve evolution equation (gradient descent):

$$\frac{\partial \gamma}{\partial t}(q, t) = -\frac{\delta J(\gamma)}{\delta \gamma}(q, t),$$

$$\gamma(q, 0) = \gamma_0(q),$$

+ boundary conditions.

Drawbacks:

- ▶ $J(\gamma)$ is non-convex.
- ▶ $J(\gamma)$ is not intrinsic, it depends on the parametrization of γ .
- ▶ Method does not handle changes of topology: it is not possible to detect more than one object.
- ▶ It is not possible to detect nonconvex object.
- ▶ Numerical problems in solving.

Geodesic Active Contours model

Set $\alpha = 0$ in (KWT) (the curvature term is redundant):

$$J_1(\gamma) = \int_a^b |\gamma'(q)|^2 dq + \lambda \int_a^b g^2(|\nabla f(\gamma(q))|) dq.$$

Introduce an intrinsic functional, which in some sense equivalent to J_1 :

$$J_2(\gamma) = 2\sqrt{\lambda} \int_a^b g(|\nabla f(\gamma(q))|) |\gamma'(q)| dq.$$

The curve energy, defined by functional J_2 , does not depend on parametrisation.
Weighted Euclidean length:

$$J_{GAC}(\gamma) = \int_0^{L(\gamma)} g(|\nabla f(\gamma(s))|) ds. \quad (\text{GAC})$$

Contour flow equation

Variational derivative of (GAC):

$$\frac{\delta J_{GAC}(\gamma)}{\delta \gamma} = (\langle \nabla g, \mathbf{n} \rangle - \kappa g) \mathbf{n}.$$

Gradient descent flow:

$$\begin{aligned} \frac{\partial \gamma}{\partial t} &= (\kappa g - \langle \nabla g, \mathbf{n} \rangle) \mathbf{n}, \\ \gamma(\mathbf{q}, 0) &= \gamma_0(\mathbf{q}). \end{aligned}$$

If $g \equiv 1$: mean curvature motion

$$\frac{\partial \gamma}{\partial t} = \kappa \mathbf{n}.$$

To make the detection of nonconvex objects easier and increase the convergence speed, add an additional term:

$$\frac{\partial \gamma}{\partial t} = (\kappa g - \langle \nabla g, \mathbf{n} \rangle + \beta g) \mathbf{n},$$

such that $\kappa + \beta > 0$.

Snakes in action



Problems with snakes

General contour normal flow equation:

$$\frac{\partial \gamma}{\partial t} = F(t, \gamma, \gamma', \gamma'') \mathbf{n},$$

$$\gamma(\mathbf{q}, 0) = \gamma_0(\mathbf{q}).$$

In the Geodesic Active Contours model

$$F(\gamma', \gamma'') = (\kappa + \beta)g - \langle \nabla g, \mathbf{n} \rangle.$$

Main difficulties in the numerical treatment:

- ▶ Very hard to tackle topology changes of γ
- ▶ Nontrivial choice of marker points for discretizing the curve: in the evolution process concentration and void regions can be created

Remedy: the Level-Set method.

Level-Set method [Osher, Sethian]

Idea: γ can be seen as the zero-level of some function $u : \mathbb{R}^+ \times \mathbb{R}^2 \rightarrow \mathbb{R}$

$$u(t, \gamma(q, t)) = 0, \quad \forall q, \forall t \geq 0.$$

Differentiating w.r.t. t and taking into account contour flow equation leads to

$$\frac{\partial u}{\partial t} + \langle \nabla u, F \mathbf{n} \rangle = 0.$$

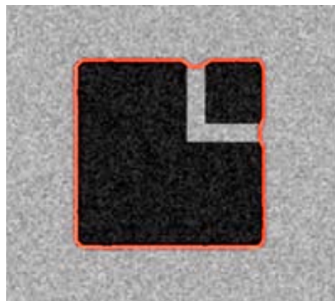
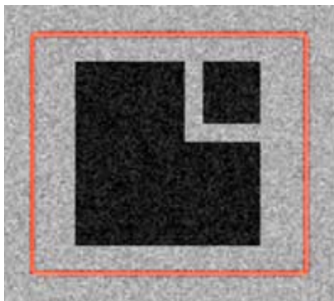
Substituting $\mathbf{n} = -\nabla u / |\nabla u|$ ($u < 0$ inside the contour), $\kappa = -\operatorname{div} \mathbf{n}$, obtain:

$$\begin{aligned} \frac{\partial u}{\partial t} &= g(|\nabla f|) \left(\operatorname{div} \frac{\nabla u}{|\nabla u|} + \beta \right) |\nabla u| + \langle \nabla g, \nabla u \rangle, \\ \frac{\partial u}{\partial \mathbf{n}} &= 0, \quad u(0, x) = d(x, \gamma_0), \end{aligned}$$

where $d(x, \gamma_0)$ is the signed distance to the initial contour γ_0 .

Bad snakes

Non-convex problem: bad initial contour can give unsatisfactory results.



Global minimization of GAC model [Bresson et al.]

Introduce the weighted TV -norm:

$$TV_g(u) = \int_{\Omega} g(x) |\nabla u| dx, \quad u \in BV(\Omega).$$

This norm is closely related to (GAC), namely

$$TV_g(\mathbb{1}_{\Omega_\gamma}) = \int_{\Omega} g(x) |\nabla \mathbb{1}_{\Omega_\gamma}| dx = \int_{\gamma} g(s) ds = J_{GAC}(\gamma), \quad \gamma = \partial\Omega_\gamma.$$

Consider the following convex functional:

$$J_{TV-L^1}(u) = TV_g(u) + \lambda \int_{\Omega} |u - f| dx.$$

If the class of characteristic functions minimizing J_{TV-L^1} is equivalent to minimization of J_{GAC} , while approximating f in L^1 .

Works good for binary images with noise.

Good snakes

Good result even with bad initial contour.

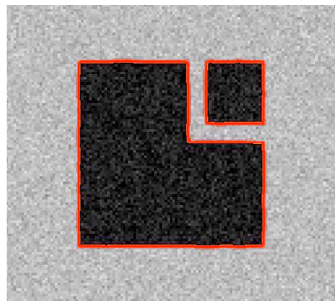
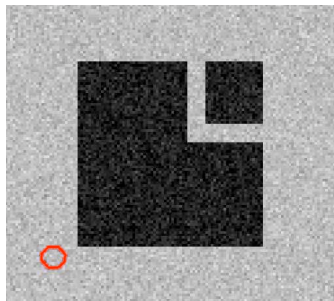


Image classification

Image classification problem is the segmentation problem with a labeling:

- ▶ partition image domain into homogenous regions:

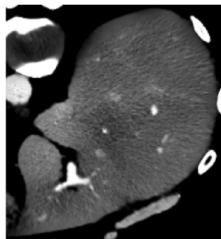
$$\bar{\Omega} = \bigcup_{i=1}^N (\Omega_i \cup \Gamma_i), \quad \Omega_i \cap \Omega_j = \emptyset, \quad i \neq j$$

- ▶ each region belongs to one of several predefined classes

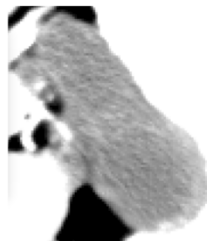
Discriminating criterion is based on certain image features, for example:

- ▶ Gaussian intensity distribution with known parameters $N(\mu_i, \sigma_i)$
- ▶ texture parameter
- ▶ entropy, contrast, etc...

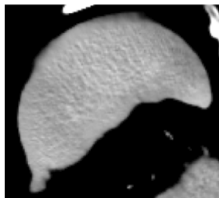
Textures



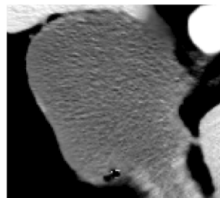
Liver



Gallbladder

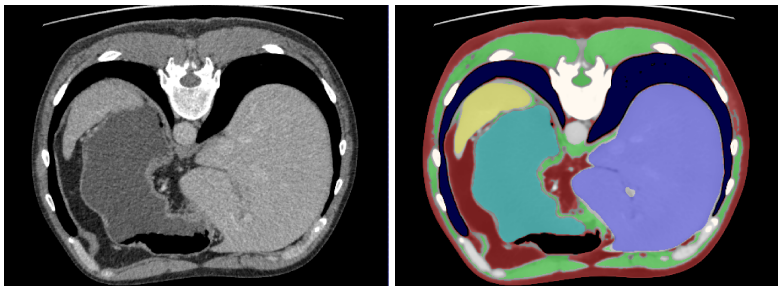


Spleen



Stomach

Example: abdominal cavity organs classification

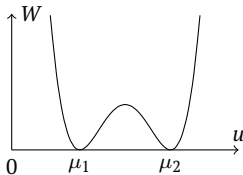
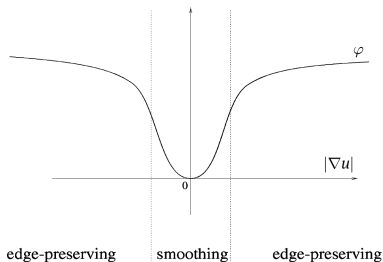


CT-scan cross-section of abdominal cavity organs, and classification: spleen, stomach, liver, lungs, bones

Variational model for image classification

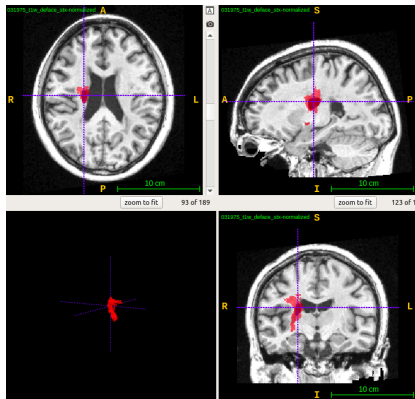
The model, suggested by C. Samson, L. Blanc-Féraud, G. Aubert, and J. Zerubia

$$J_\varepsilon(u) = \underbrace{\int_{\Omega} (u - f)^2 dx}_{\text{fidelity term}} + \underbrace{\varepsilon \alpha \int_{\Omega} \varphi(|\nabla u|) dx}_{\text{smoothness/restoration term}} + \underbrace{\frac{\beta}{\varepsilon} \int_{\Omega} W(u; \mu, \sigma) dx}_{\text{classification term}}. \quad (\text{CH})$$



Data source

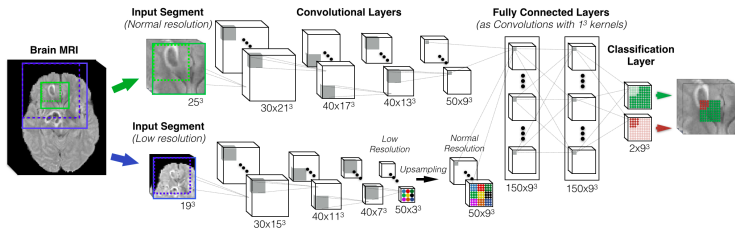
- ▶ ATLAS (Anatomical Tracings of Lesions After Stroke)
T1-weighted MRI scans (n=220) with manually segmented lesions
- ▶ $197 \times 233 \times 189$



Convolutional Neural Network

- ▶ C_l channels (feature maps) on each layer
- ▶ kernels size $3 \times 3 \times 3$

$$y_l^m = f\left(\sum_{n=1}^{C_{l-1}} k_l^{m,n} * y_{l-1}^n + b_l^m\right)$$



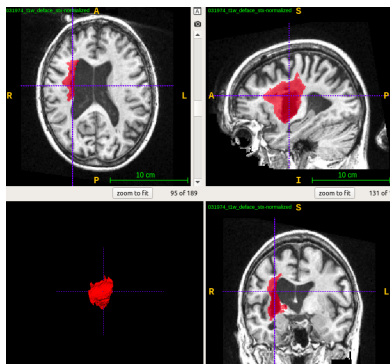
Experiments on ATLAS datasets

- ▶ Training (206 datasets)
- ▶ Testing (14 datasets)
- ▶ Dice Similarity Coefficient:

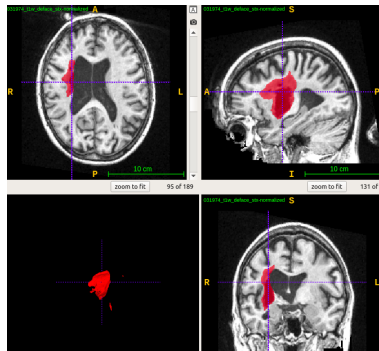
$$DSC = \frac{2|X \cap Y|}{|X| + |Y|}$$

Experiments on ATLAS datasets

Ground truth



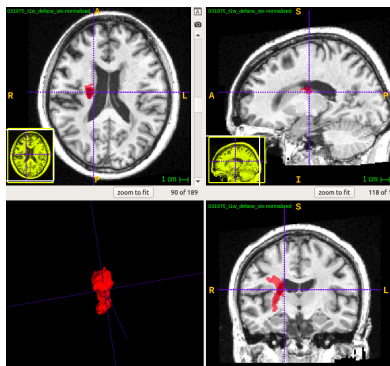
Result



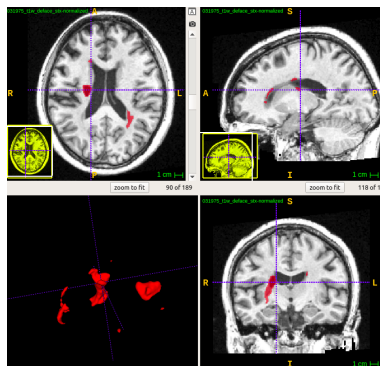
$$DSC = 0.8052$$

Experiments on ATLAS datasets

Ground truth



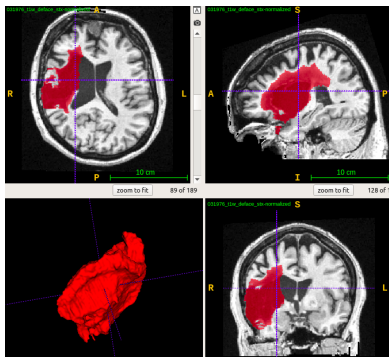
Result



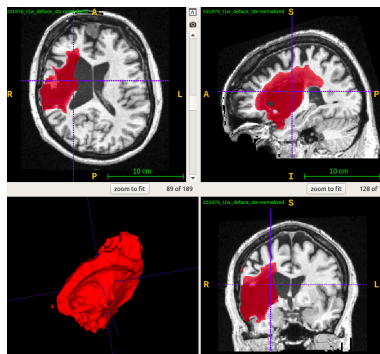
$$DSC = 0.4752$$

Experiments on ATLAS datasets

Ground truth



Result



$$DSC = 0.9304$$