



# Cost reduction of supercomputer simulations in unsteady aerodynamics and aeroacoustics

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## Motivation

### 1. Strategies of costs optimization

Models: **multi-model approaches, hybrid RANS-LES methods, ...**

Numerical methods: **economic higher-accuracy/higher-resolution schemes, ..**

Meshes: **multi-mesh technologies, composite meshes, sectors, adaptation, ..**

Parallel algorithms: **hybrid parallel models**

### 2. Examples of supercomputer simulations

**Aeroacoustics of swept wing**

**Helicopter rotor noise**

## Concluding remarks



## Direct Numerical Simulation (DNS)

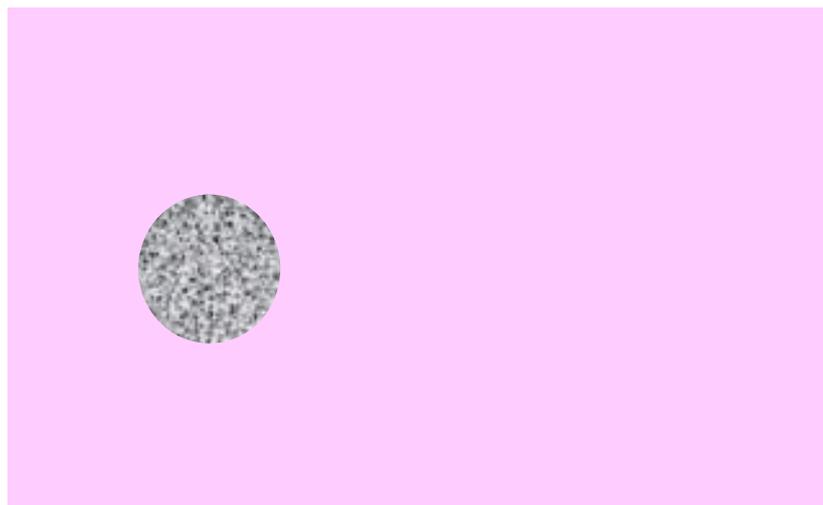
based on solving the Navier-Stokes equations everywhere in the areas of interest in aviation-industry oriented problems  
is, unfortunately, **unachievable** neither today nor in the foreseeable future

If we want to provide the results required by the industry  
we need to approach to **DNS** using different possible ways at different levels

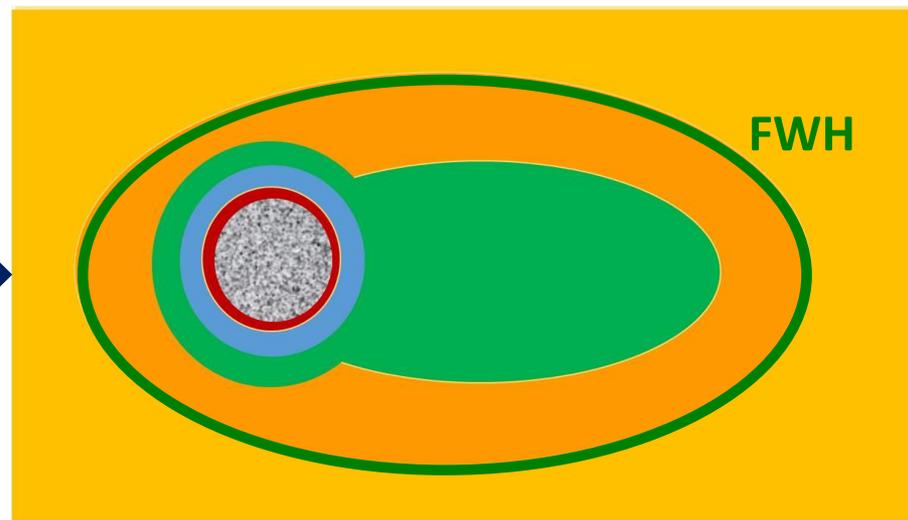
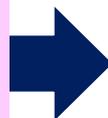
Under different ways and levels we mean:

- **modeling:** multi-model and hybrid approaches
- **numerical methods:** efficient higher-accuracy schemes
- **meshing:** multi-mesh technologies, smartly generated meshes, adaptation, periodicity, sectors..
- **parallelization:** efficient hybrid parallel models for modern HPC architectures
- **different other** technologies, techniques, tricks,..

Nowadays we do not expect groundbreaking discoveries,  
we need just **high quality in each above direction**  
and the main gain as a result of **their efficient synthesis**



DNS



RANS

WMLES LES

LEE – Linearized Euler Eqs

Wave equation





# Strategies of cost optimization. **Methods**



A proper choice of the method is always a compromise between **accuracy** and **costs**

As commonly recognized, **the high-order methods on rather coarse meshes** are generally more efficient than **the low-order methods on very fine meshes**

However, the choice is not so evident .

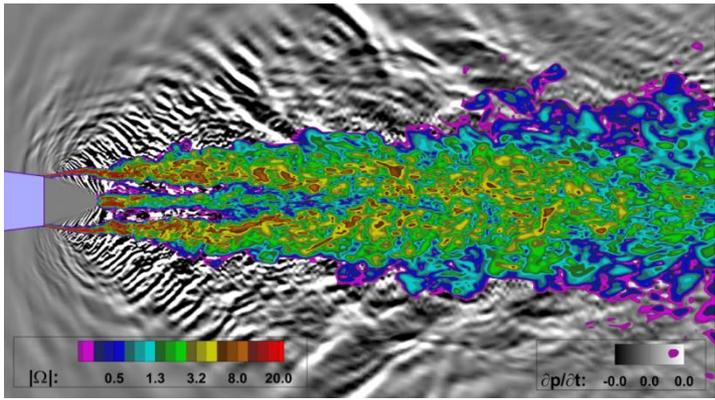
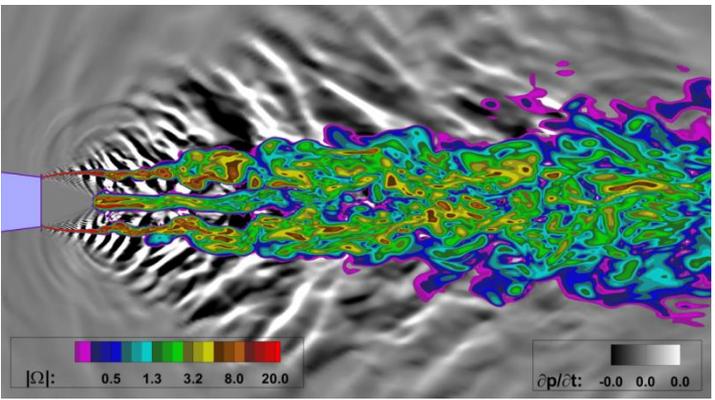
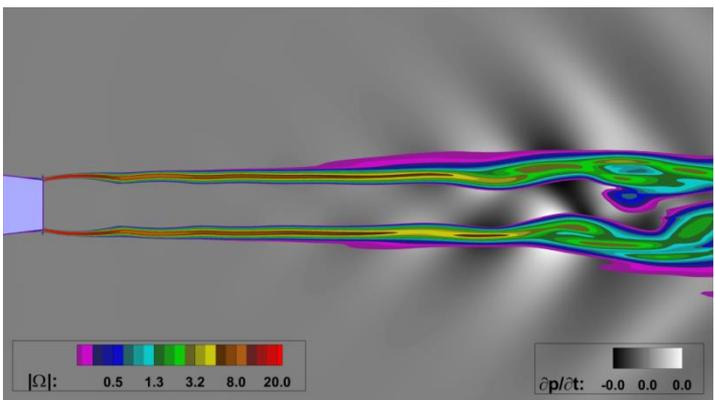
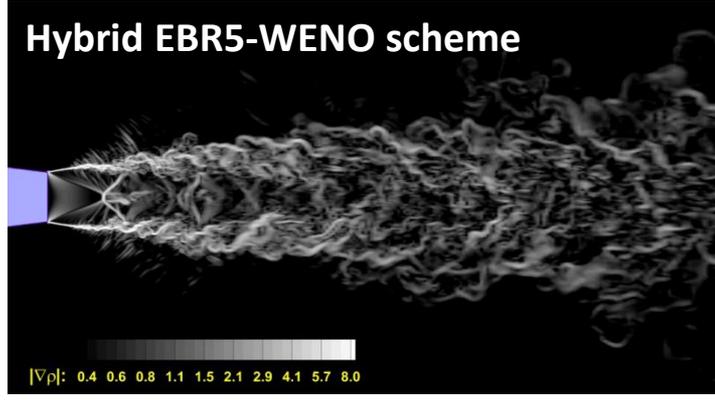
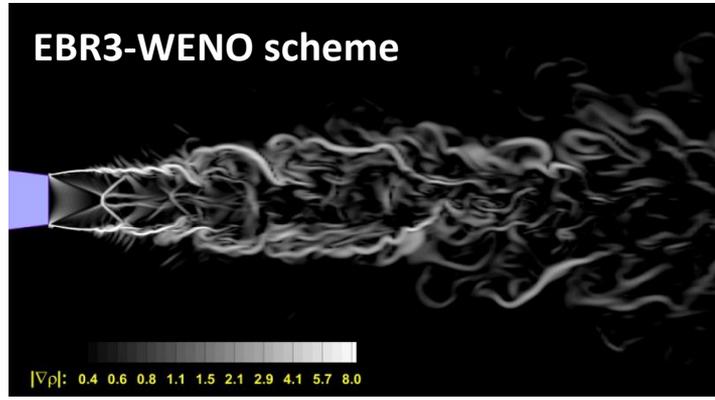
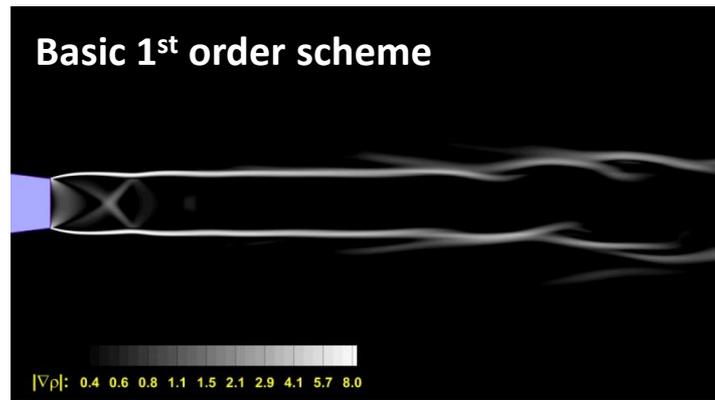
**The high-order methods** may be not so good for discontinuous solutions, may be not so efficiently parallelized, the implementations may be too complicated and costly, especially for unstructured meshes

Moreover, on real meshes **the higher order may not guarantee the lower error**

**Higher-accuracy higher-resolution methods** may be an interesting candidate to providing a good compromise between accuracy and costs

Our choice is the **EBR (Edge-Based Reconstruction) schemes for unstructured meshes** (in more details - tomorrow, October 8<sup>th</sup>)

# EBR Schemes



~ 15-20% extra costs



## What do we want from meshes?

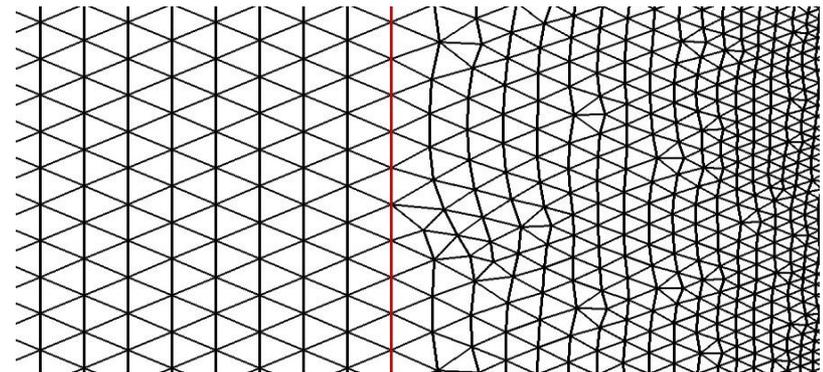
**High consistency with the problem.** Boundary layers, separation regions, etc, ..

**High consistency with the model.**

Different requirements on meshes for different models (RANS, LES, LEE, ..)

**High consistency with the numerical method.**

For instance, the meshes better meeting the EBR schemes properties are composite structured/TI-unstructured meshes



The good mesh is >50% of success 😊

**A series of refined meshes used in one computations.**

For instance, we start from RANS on a rather coarse mesh

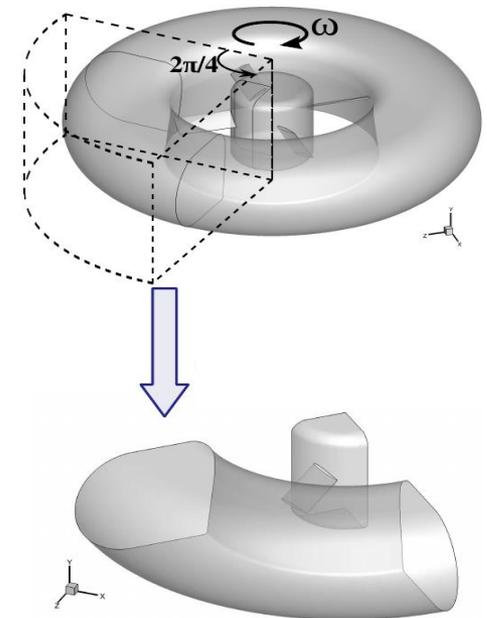
**A series of refined meshes for the data treatment.**

Post processing, visualization, ...

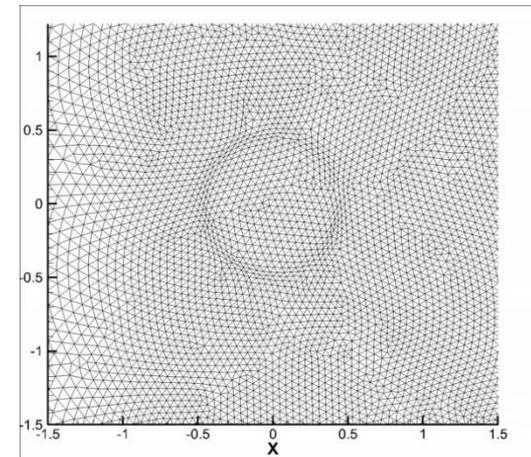
**Topological consistency to provide the periodicity condition for unstructured meshes.**

In particular, for sectors:

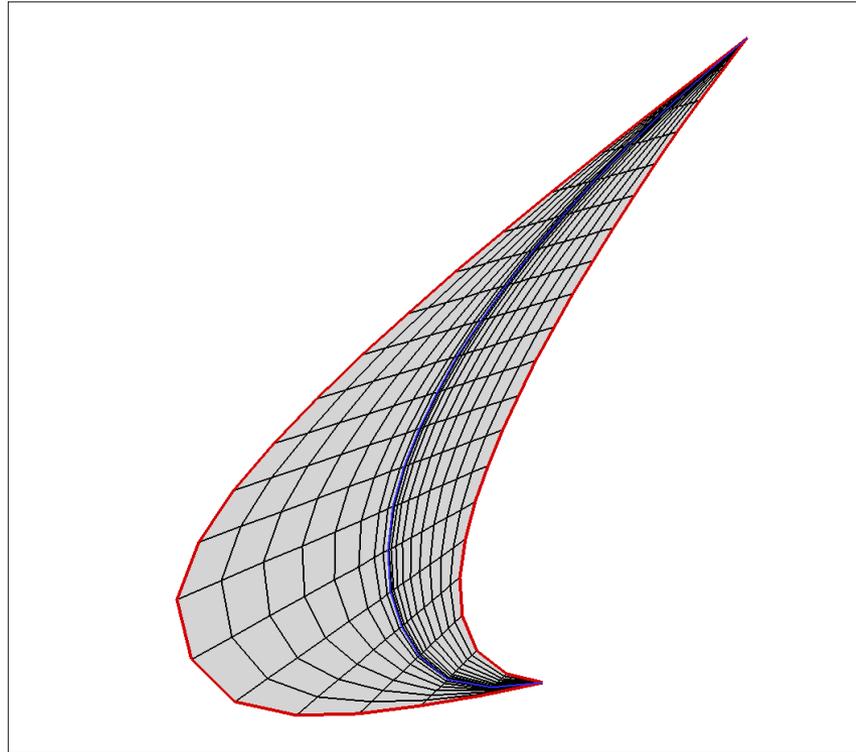
**Dynamic adaptation for simply connected domains**



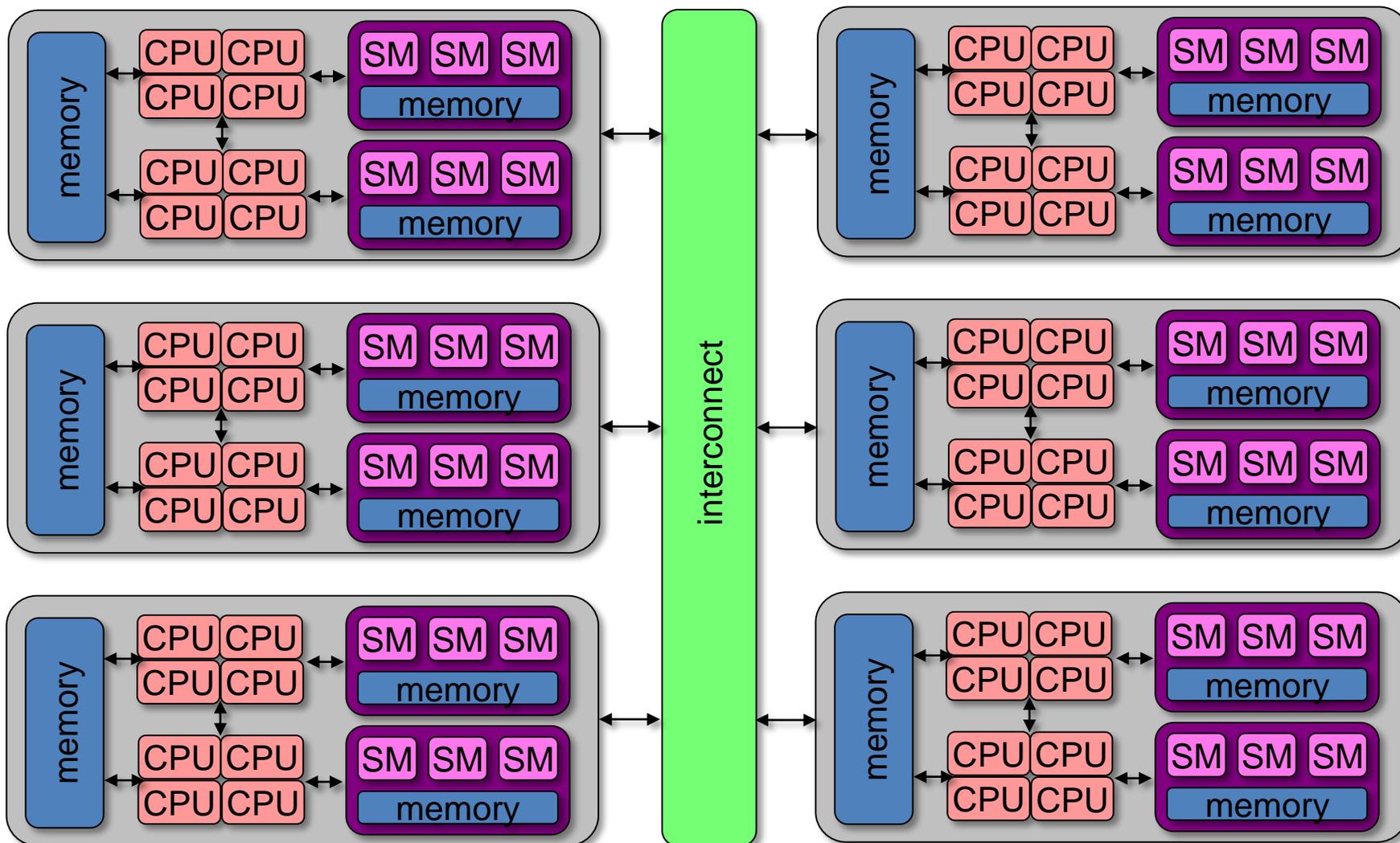
## Dynamic adaptation for simply connected domains



Mesh deformation



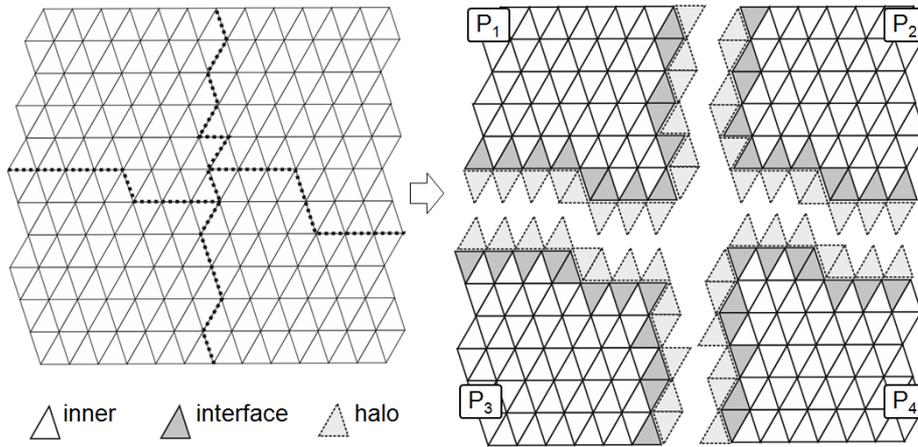
## Typical configuration of hybrid HPC cluster



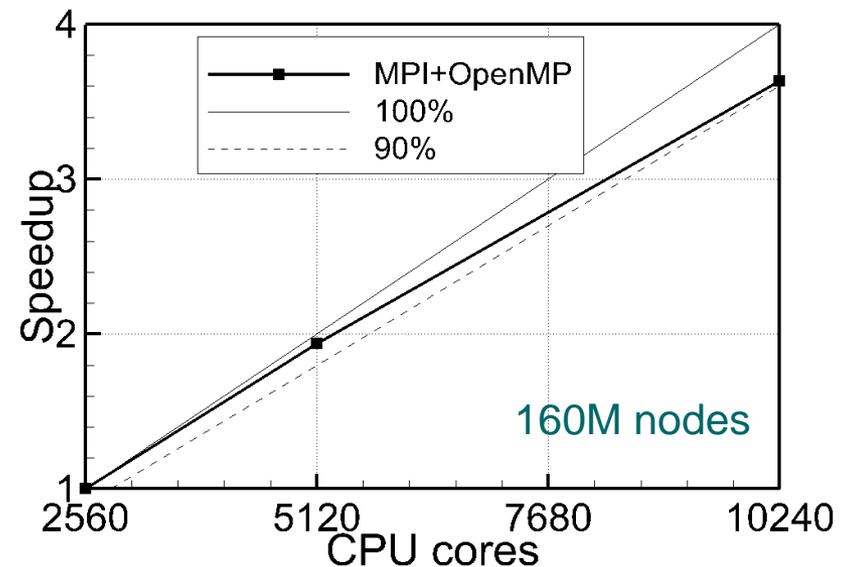
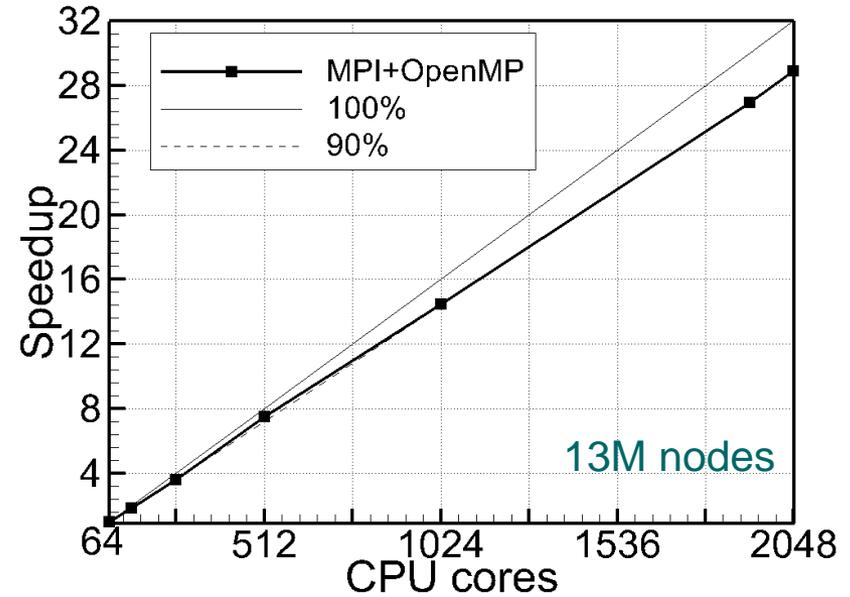
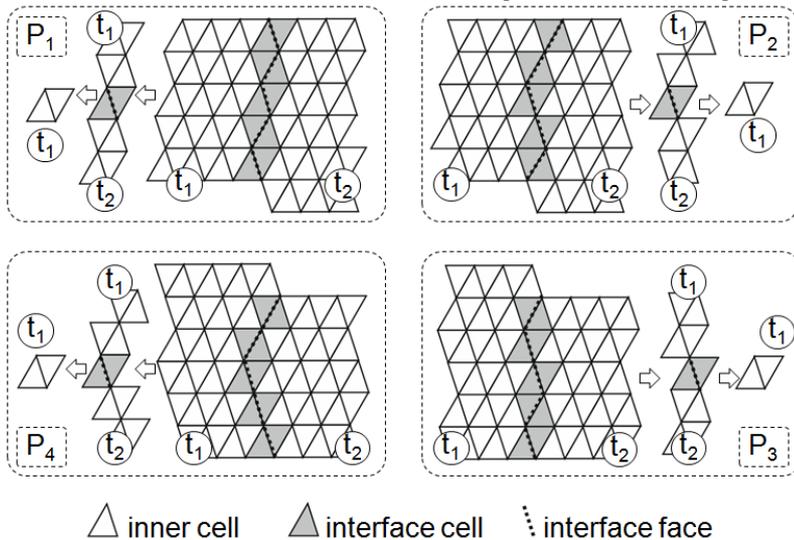
# Strategies of cost optimization. Parallelization

## Multilevel MPI+OpenMP parallelization

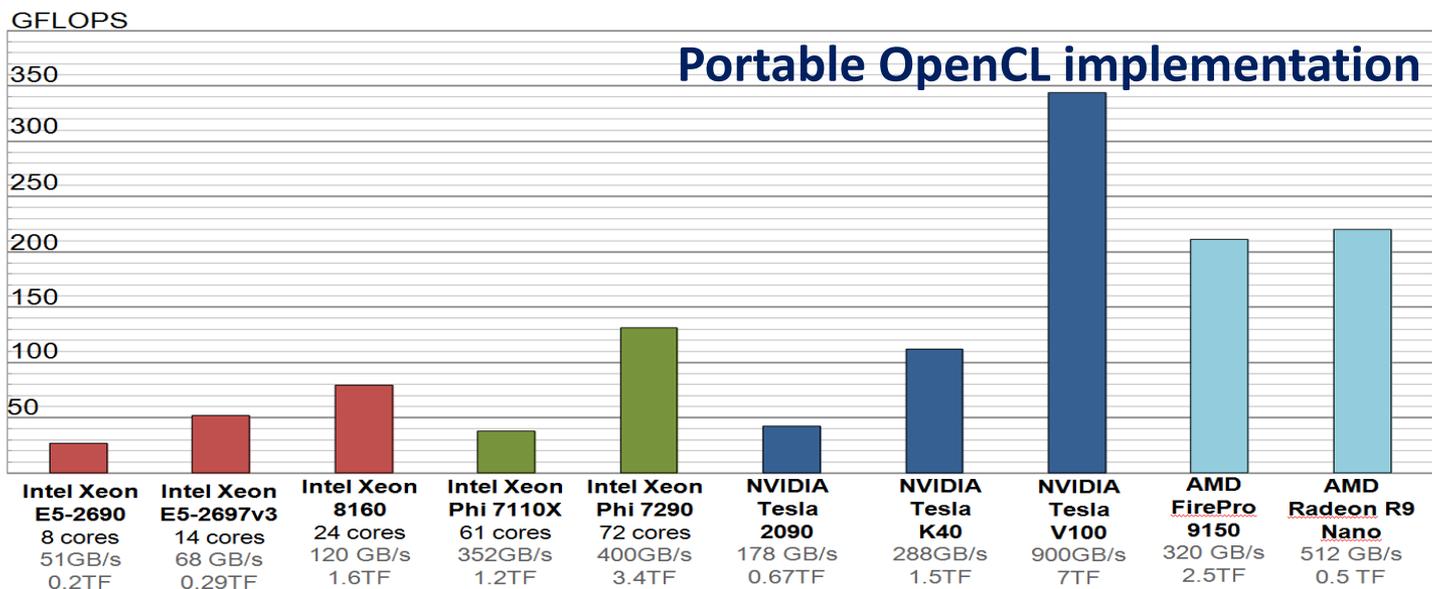
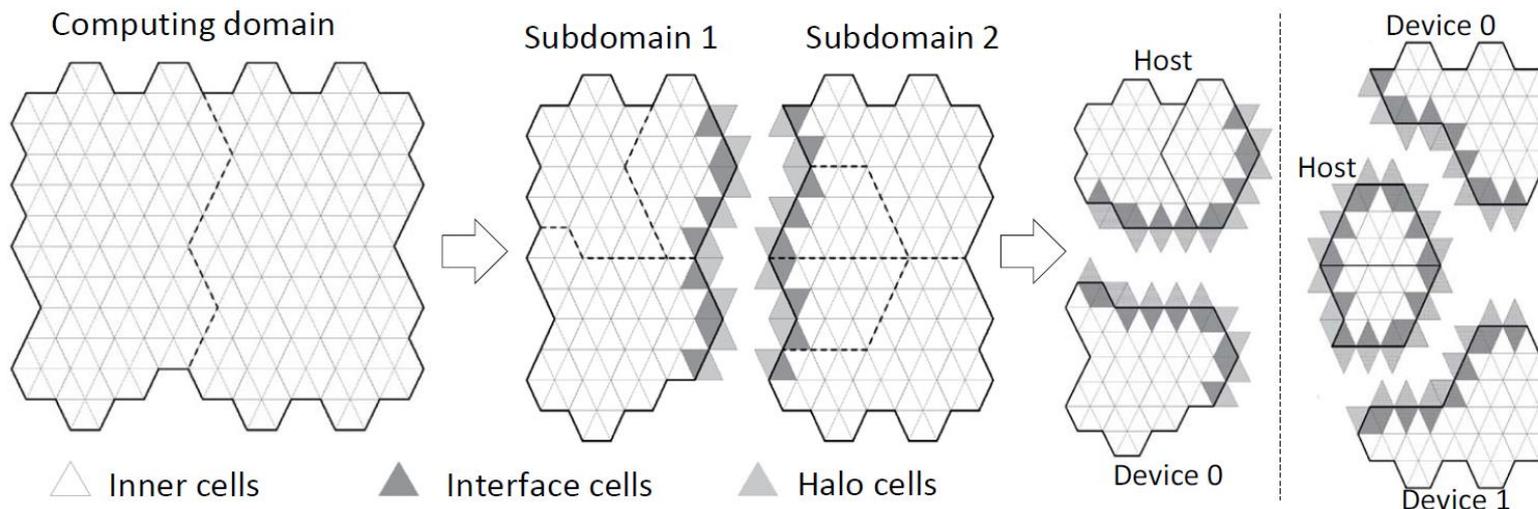
### Upper level domain decomposition, MPI



### Intra-node domain decomposition, OpenMP



## Multilevel decomposition for heterogeneous computing

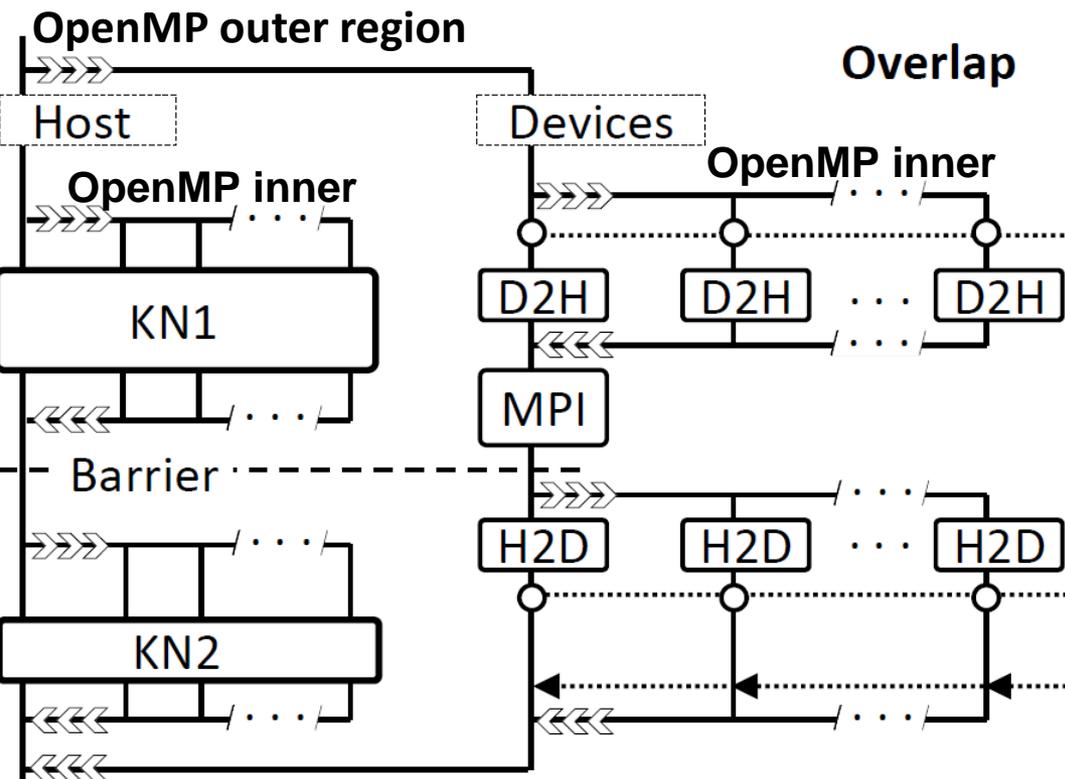




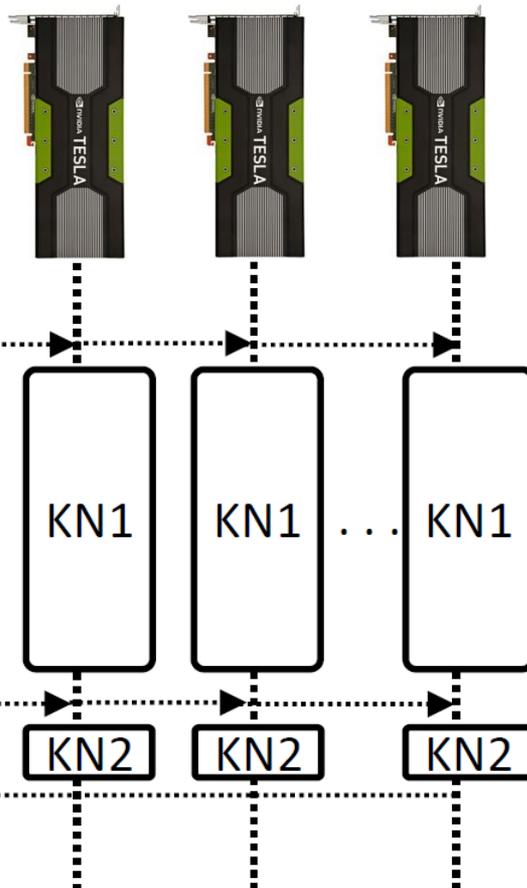
## Efficient heterogeneous implementation

### Heterogeneous execution scheme

DMA, overlap, workload-balancing, autotuning



### OpenCL

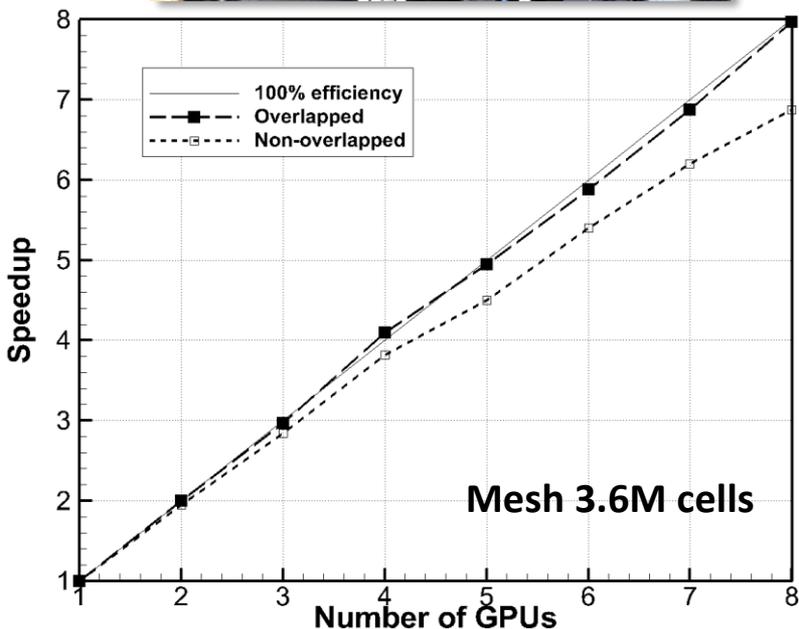


A.Gorobets, S.Soukov, P.Bogdanov. Multilevel parallelization for simulating turbulent flows on most kinds of hybrid supercomputers. Computers&Fluids. (2018) 173:171. <https://doi.org/10.1016/j.compfluid.2018.03.011>

## Overlap of communications and computations

“Fat node” 8 GPU (NIISI RAS, P.Bogdanov):

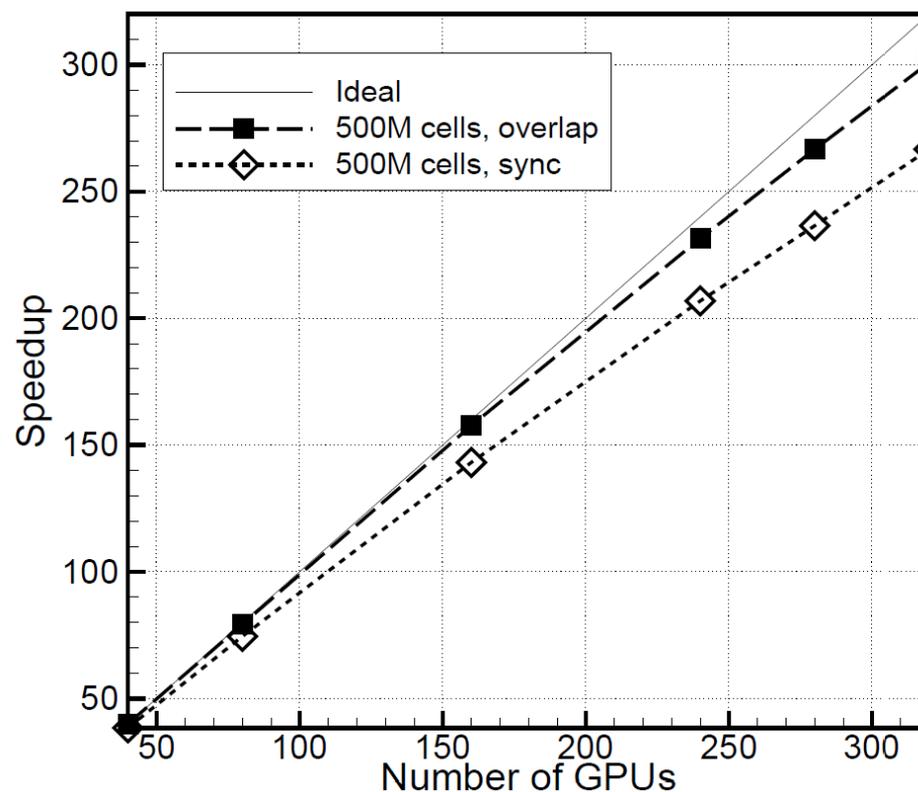
NVIDIA GTX Titan 288GB/s, 1.5TF, PCI-E 3



HPC5 (KIAE):

2x 8C Xeon E5-2650v2,

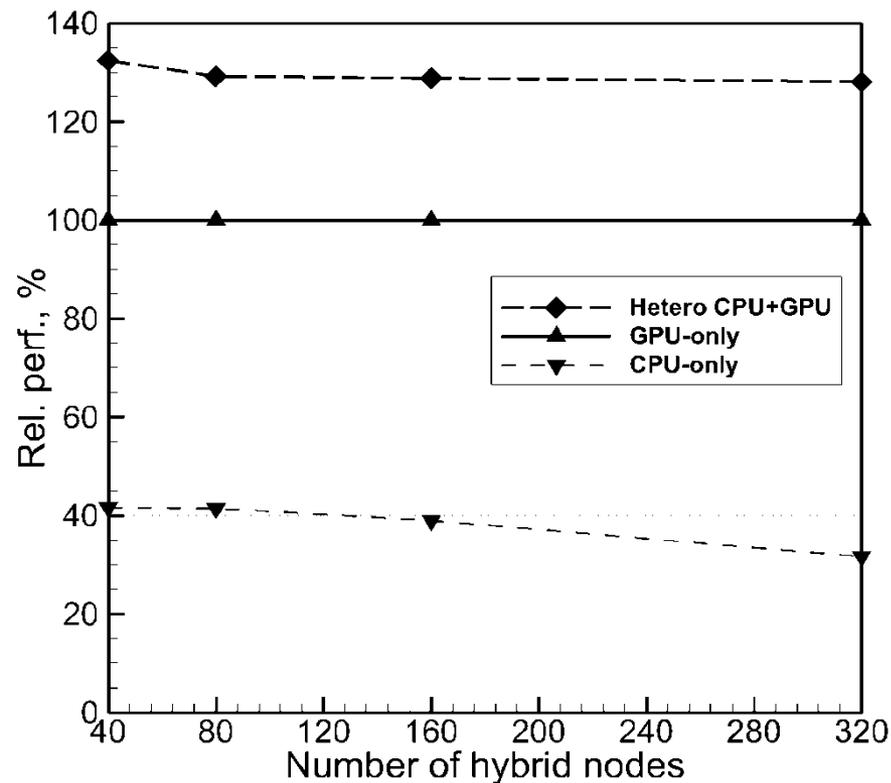
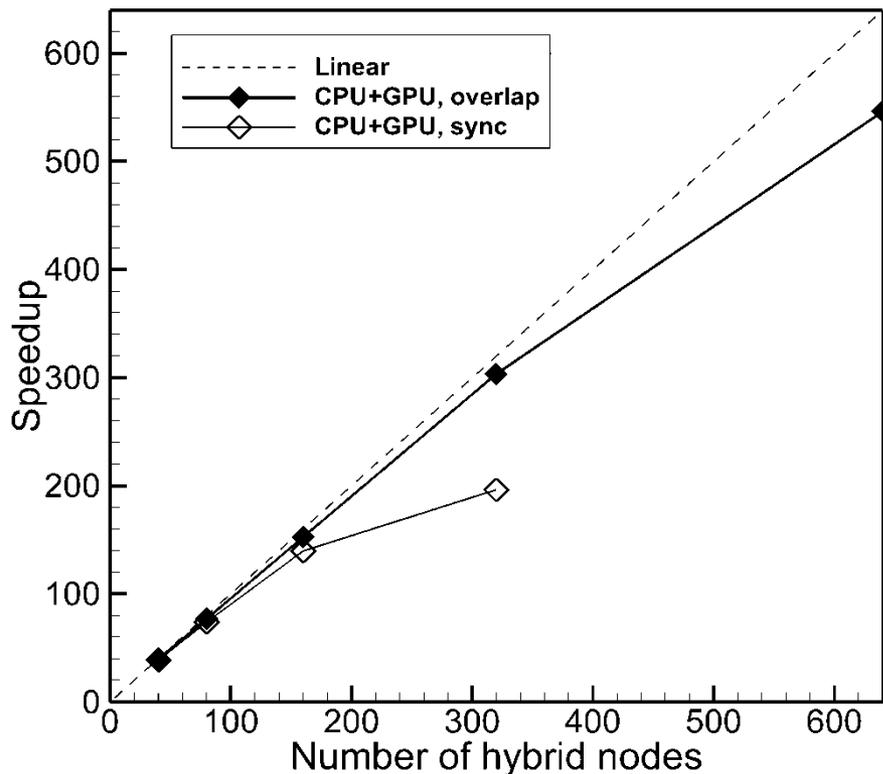
2x NVIDIA K80, IB FDR



## Heterogeneous computing: MPI+OpenMP+OpenCL

Lomonosov-2 nodes:

14-core Xeon E5 v3 + GPU NVIDIA K40M



S. A. Soukov, A. V. Gorobets. Heterogeneous Computing in Resource-Intensive CFD Simulations. Doklady Mathematics, 2018, Vol. 98, No. 2, pp. 1–3. DOI: 10.1134/S1064562418060194

# Two examples of supercomputer simulations:

**Aeroacoustics of swept wing**

Helicopter rotor noise





# Aeroacoustics of swept wing



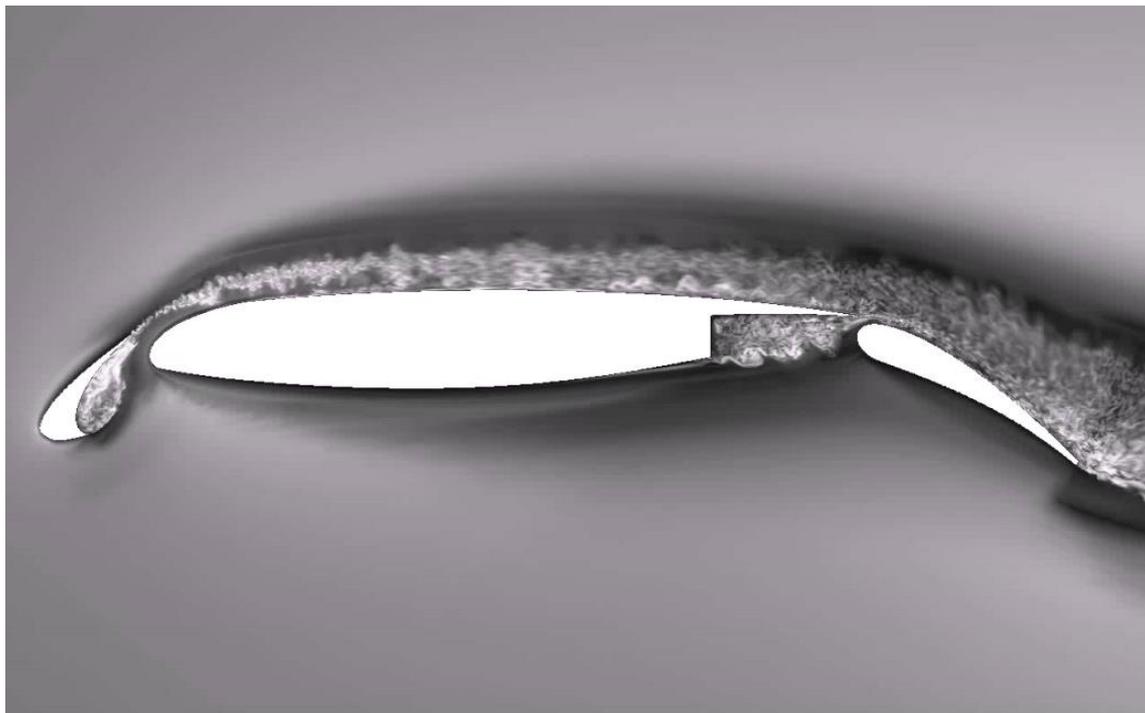
**Airframe noise** has become one of the dominated acoustic sources generated by aircrafts **at the stage of landing**

**The high lift devices** present the main source of airframe noise.

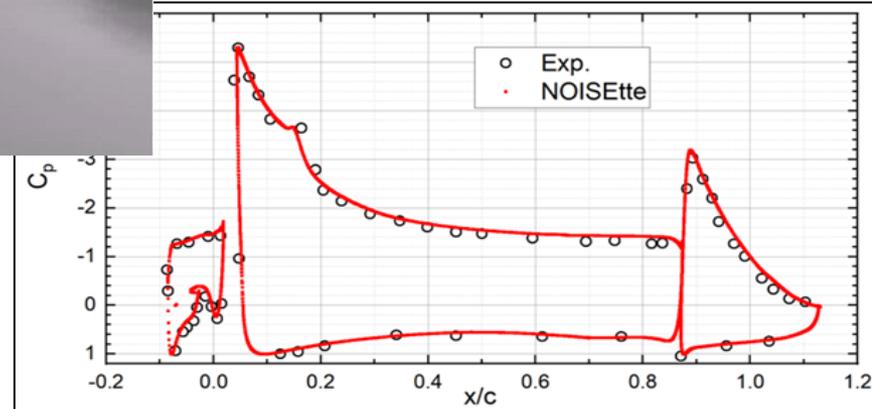
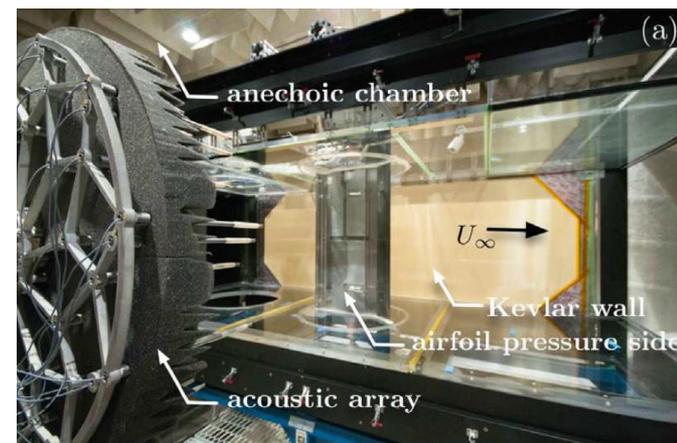
The optimization of HLD configuration, first of all, **slat-wing-flap configuration with no aerodynamic penalties** is one of the hot problems in aircraft design.

**Validation: HLD case** ( $Re_c=1.7 \cdot 10^6$ ,  $M_\infty=0.17$ ,  $\alpha=5.5^\circ$ )

IDDES model, two-component hybrid EBR5 scheme, FWH method for far field



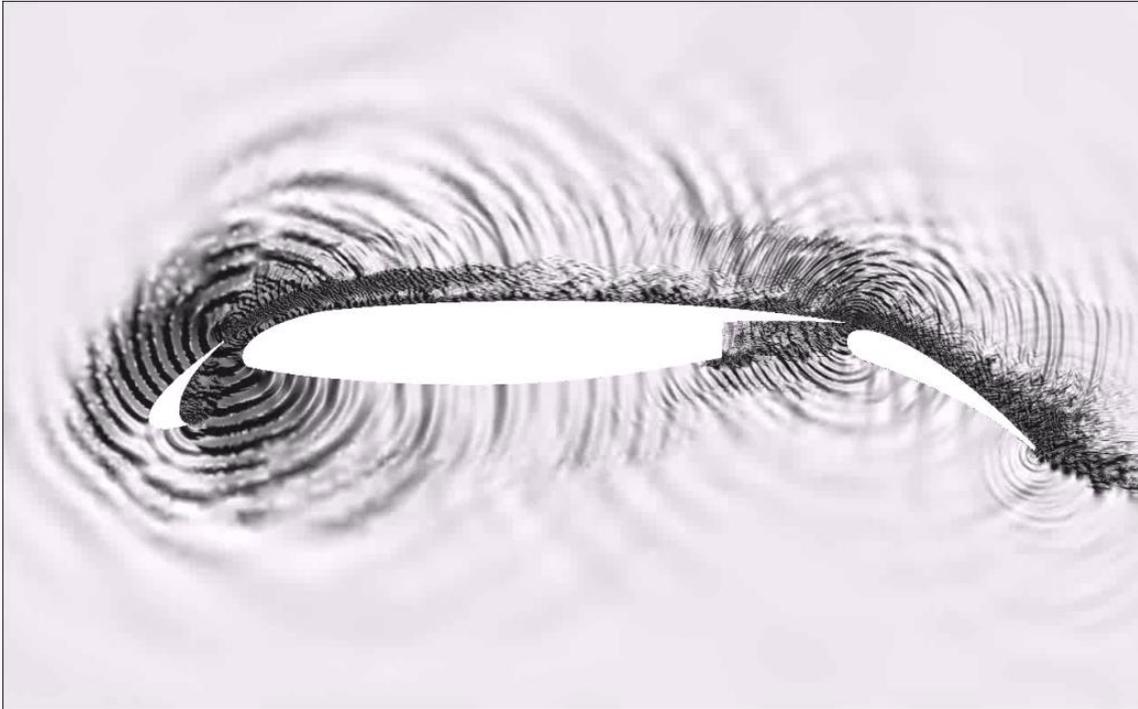
Turbulent viscosity



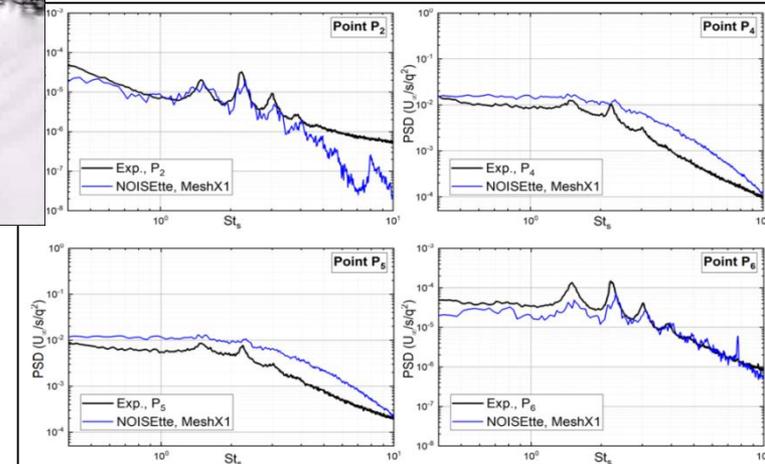
V. Bobkov, A. Gorobets, A. Duben, T. Kozubskaya, V. Tsvetkova. Towards affordable CAA simulations of airliner's wings with deployed high-lift devices // *Book of abstracts of CEEA 2018 Workshop, 2018*

**30P30N HLD case** ( $Re_c=1.7 \cdot 10^6$ ,  $M_\infty=0.17$ ,  $\alpha=5.5^\circ$ )

IDDES model, two-component hybrid EBR5 scheme, FWH method for far field



Pressure time derivative

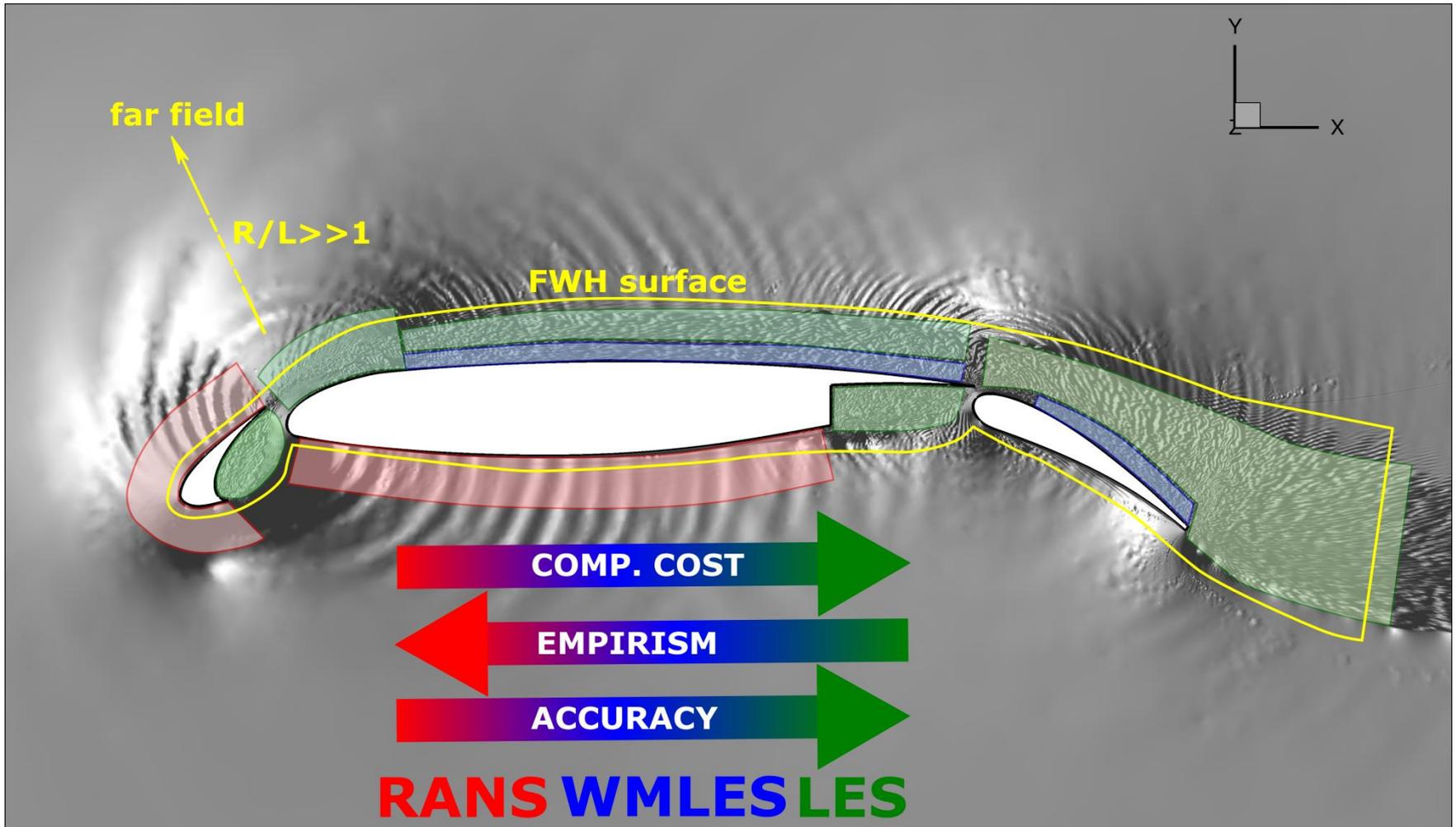


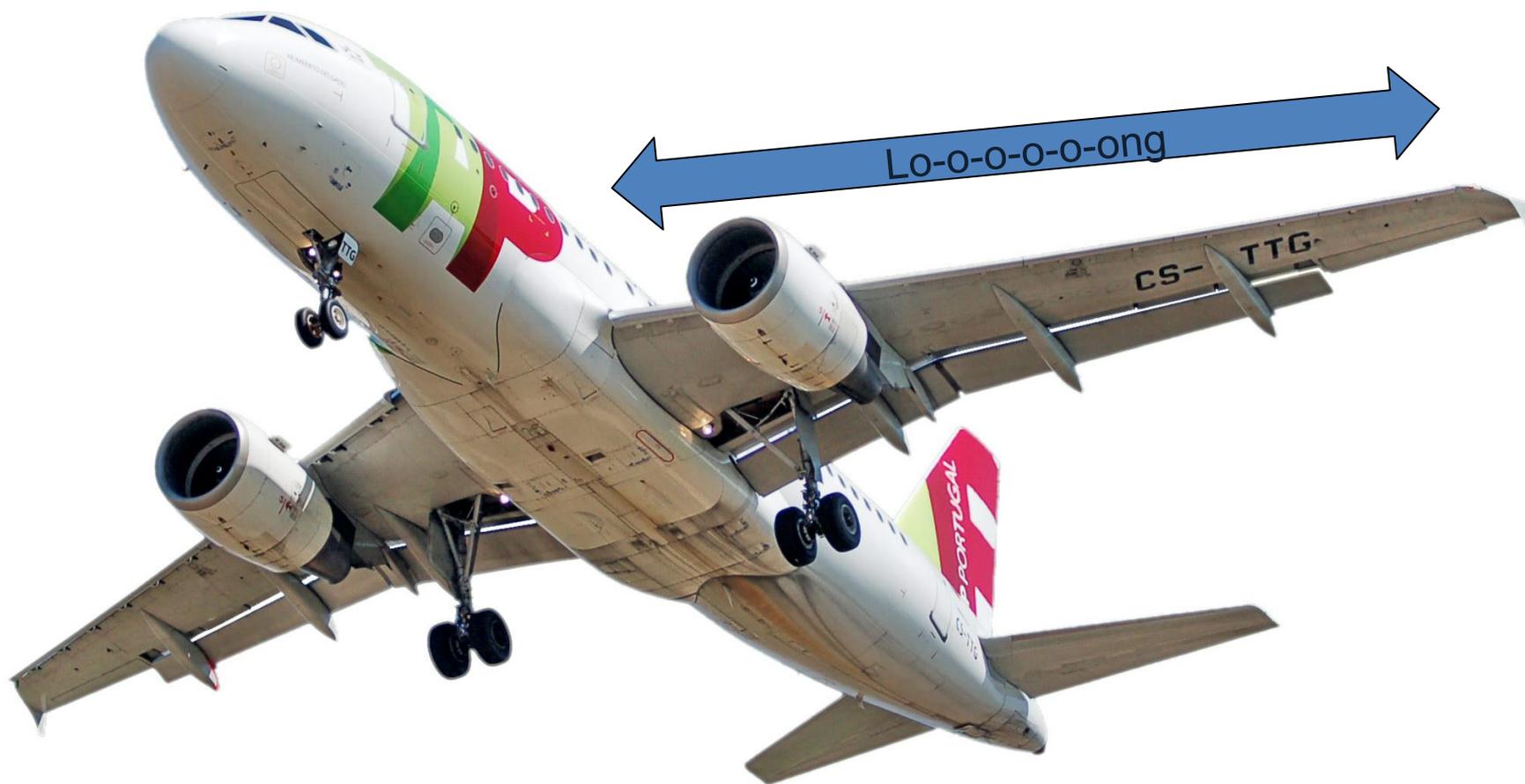
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# Aeroacoustics of swept wing

## Implementation of multi-model approach

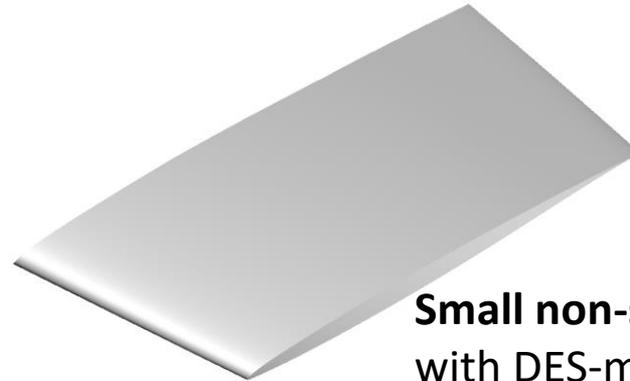




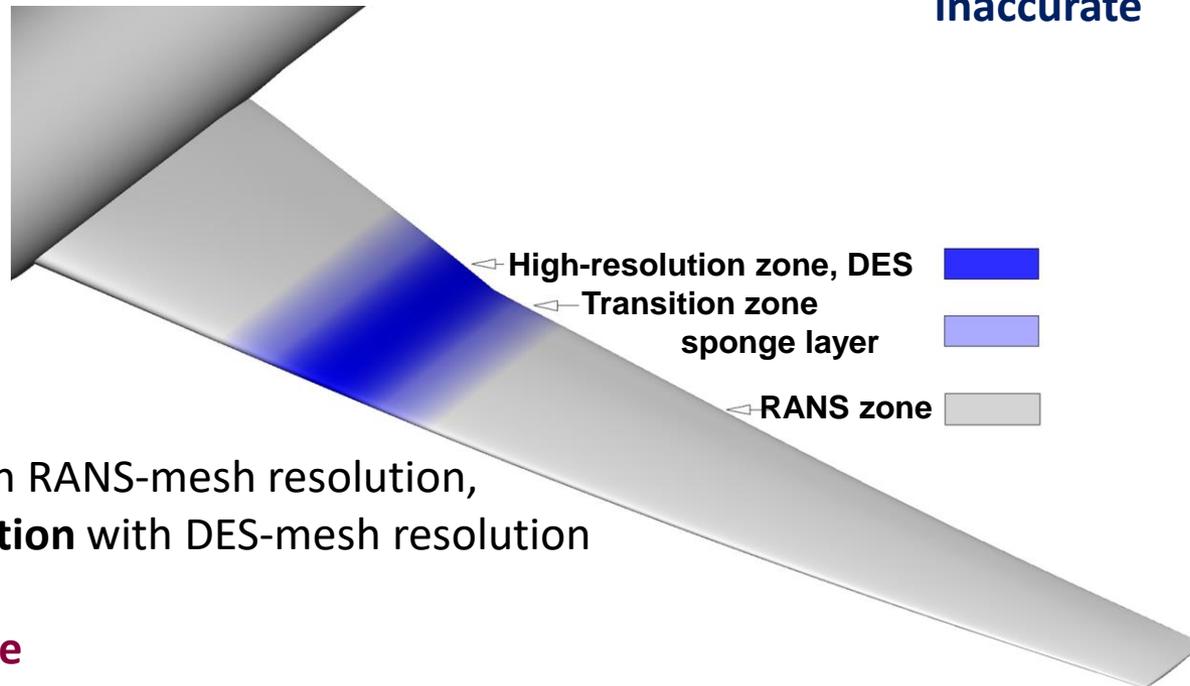
# Aeroacoustics of swept wing



**Whole-wing**  
with DES-mesh resolution  
**too expensive**  
**accurate**



**Small non-swept section**  
with DES-mesh resolution  
**cheap**  
**inaccurate**



- ◁ High-resolution zone, DES
- ◁ Transition zone  
sponge layer
- ◁ RANS zone

**Whole wing** with RANS-mesh resolution,  
**Small swept section** with DES-mesh resolution  
**cheap**  
**not so inaccurate**





# Aeroacoustics of swept wing



## Research plan

Straight wing section, periodicity

**30P30N: validation**

Case 1p



Straight wing section, sponge layers

Case 1s



Skew wing section, periodicity

Case 2p



Skew wing section, sponge layers

Case 2s



Swept wing section, periodicity



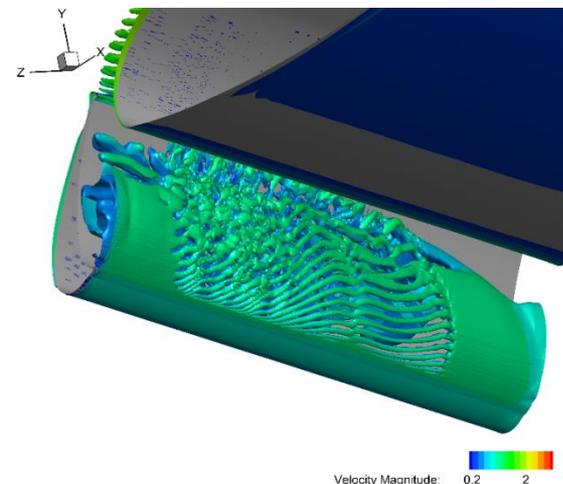
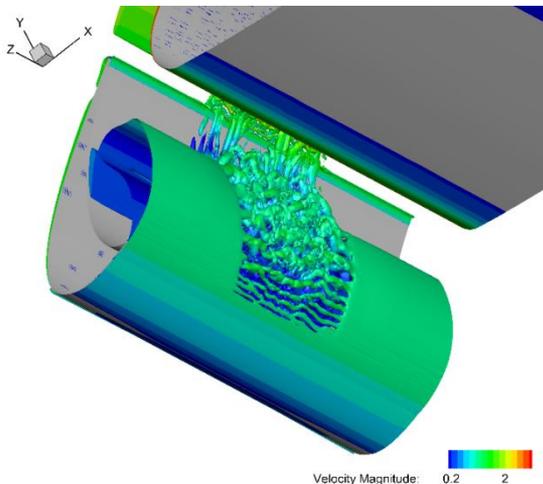
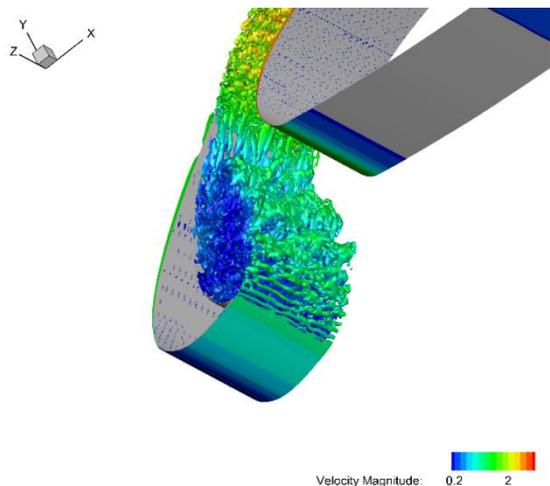
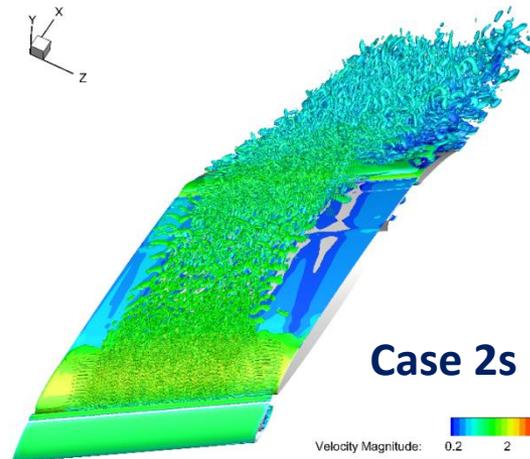
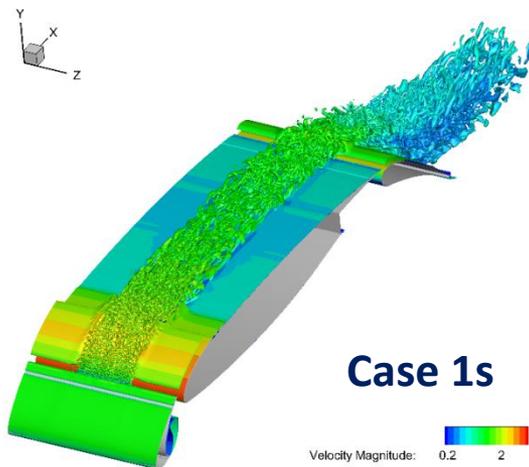
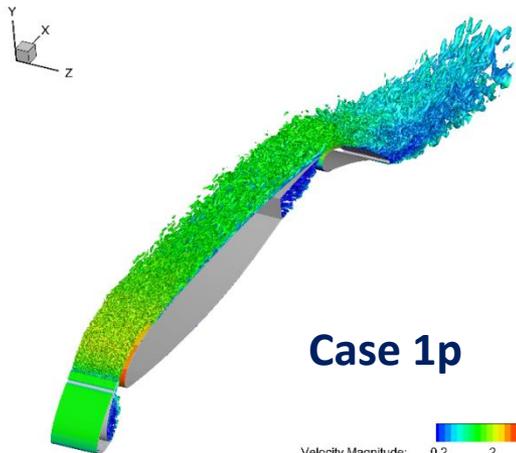
Swept wing section, sponge layers

Case 3s



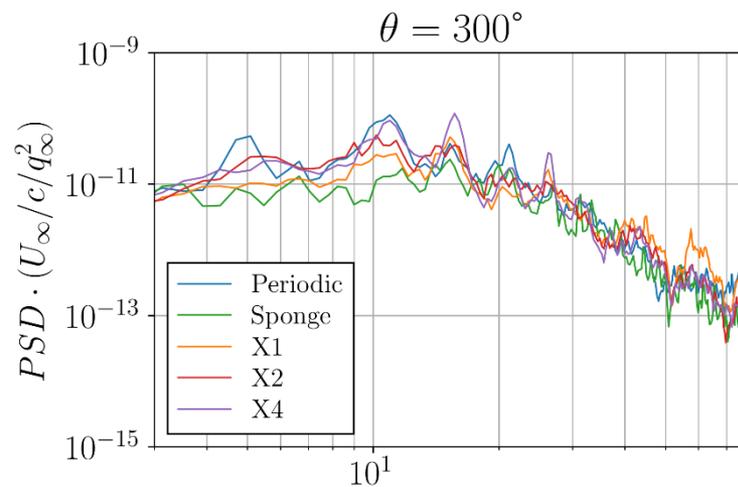
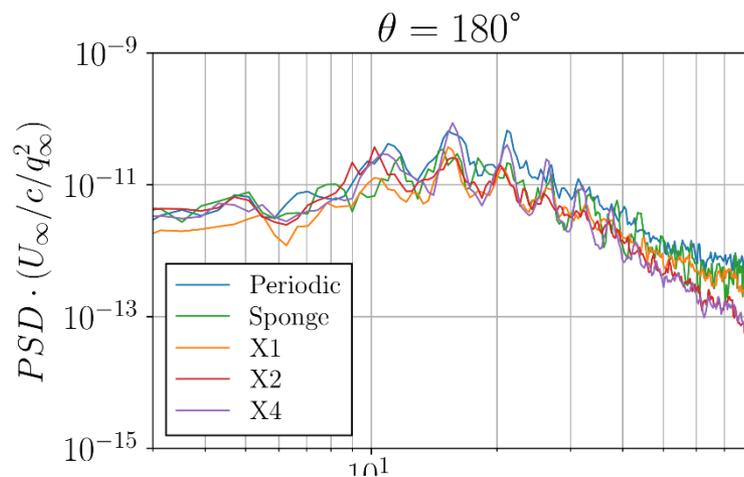
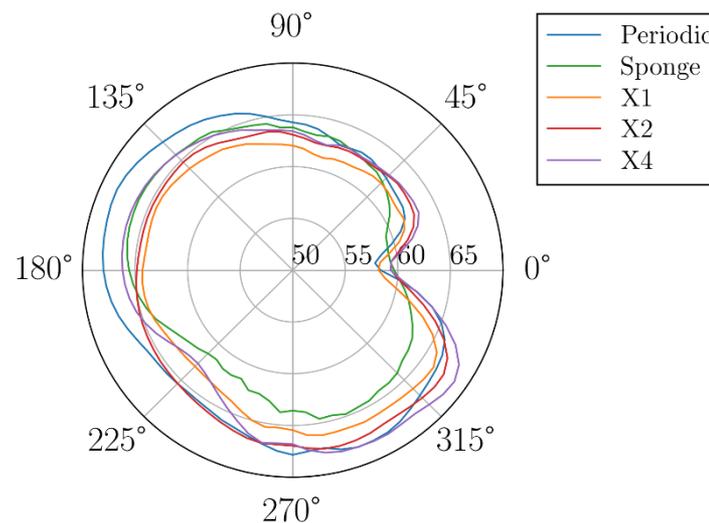
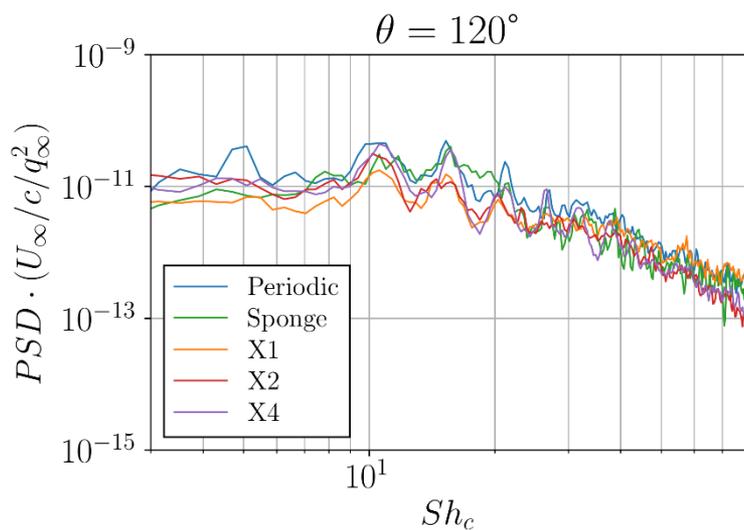
# Aeroacoustics of swept wing

## Vorticity magnitude in different cases



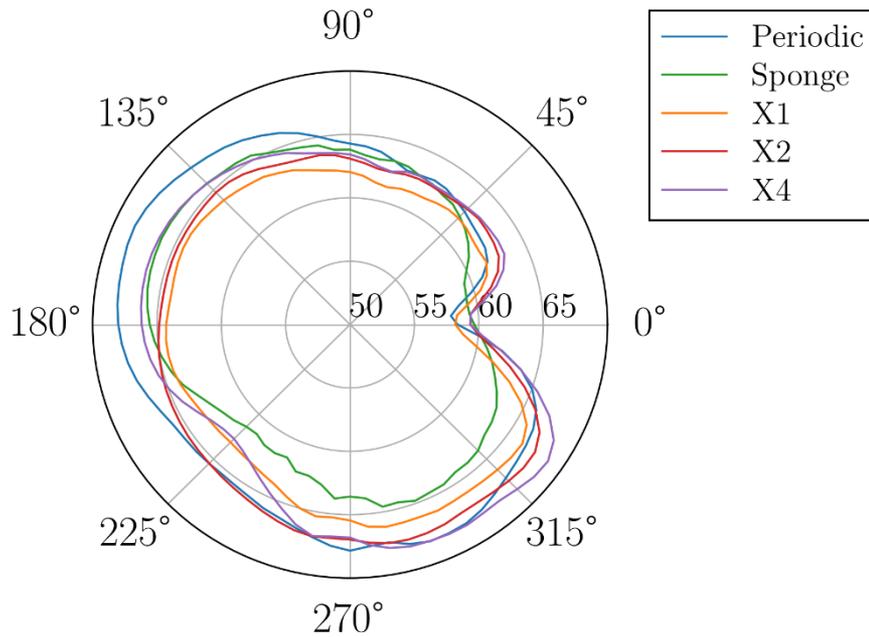
# Aeroacoustics of swept wing

## Spectra in control points and directivity diagram

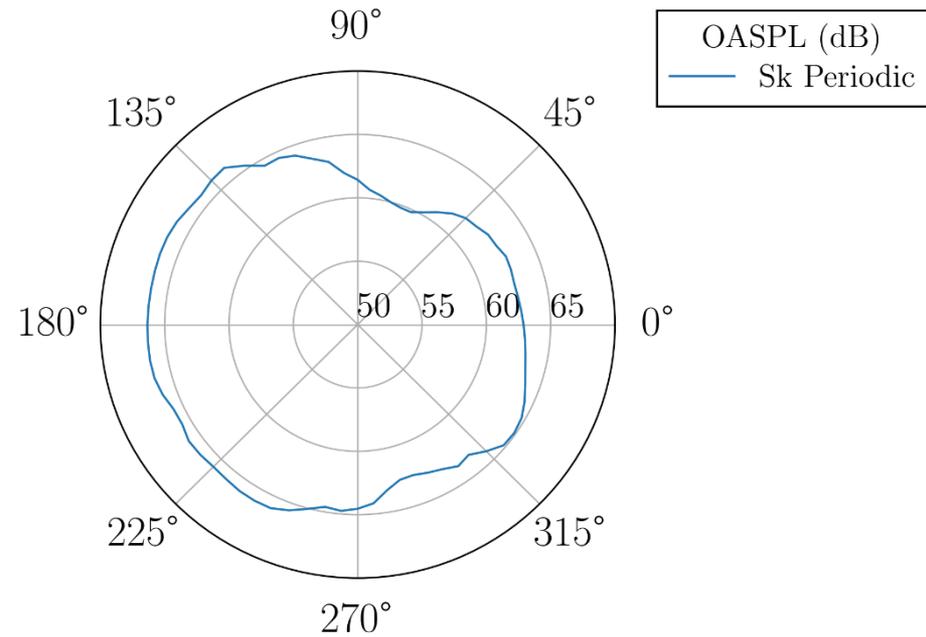


The developed sponge-layer technology does not distort significantly the spectral results

## Diagram of acoustic-radiation directivity



**Straight wing section**



**Skew wing section**

# Two examples of supercomputer simulations:

Aeroacoustics of swept wing

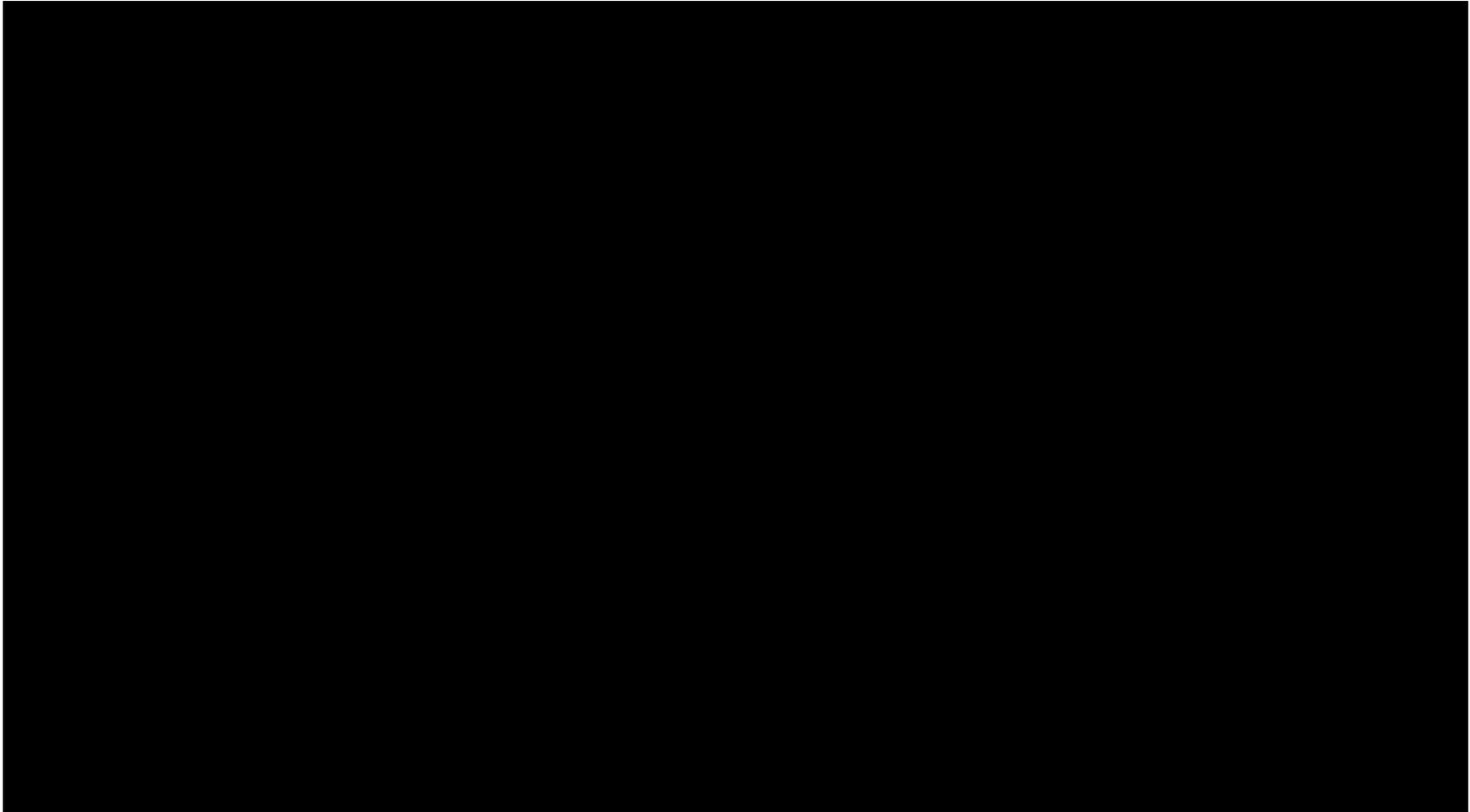
**Helicopter rotor noise**



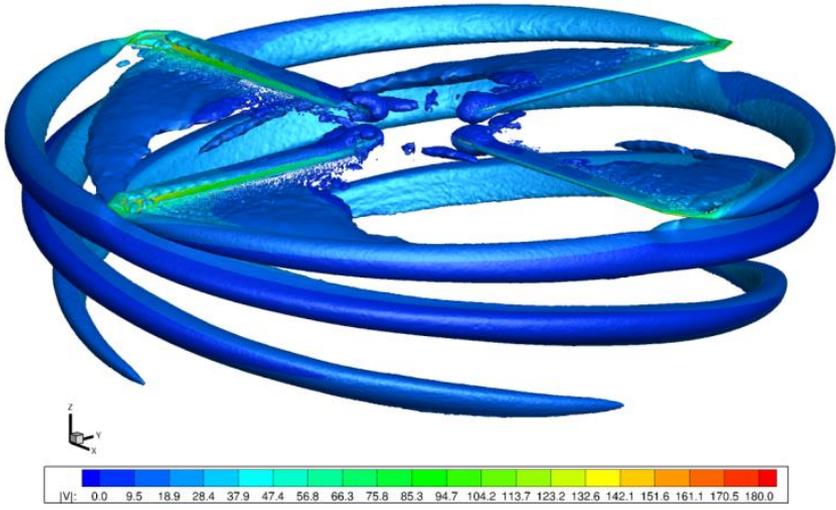
# Helicopter rotor noise



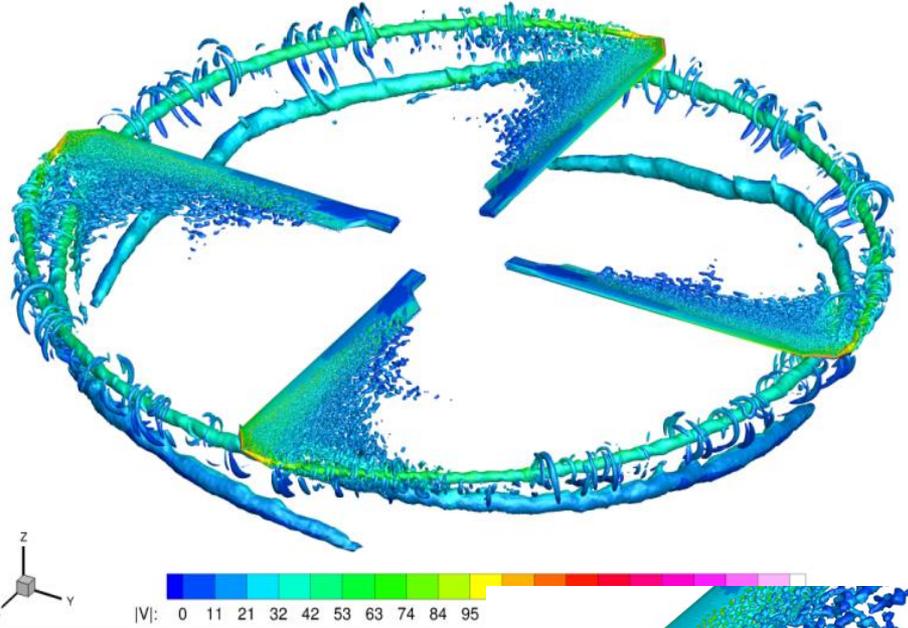
## Movie



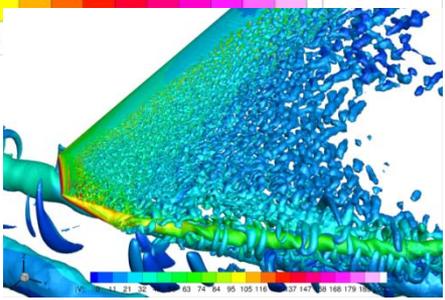
## RANS vs DES



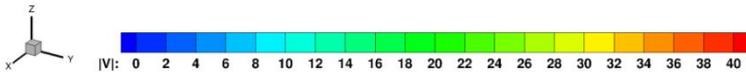
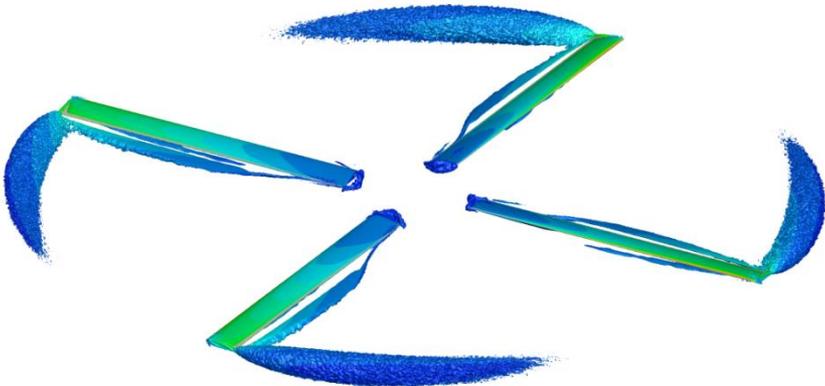
RANS



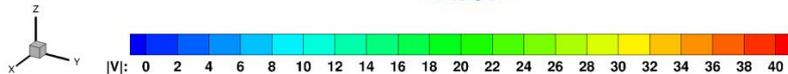
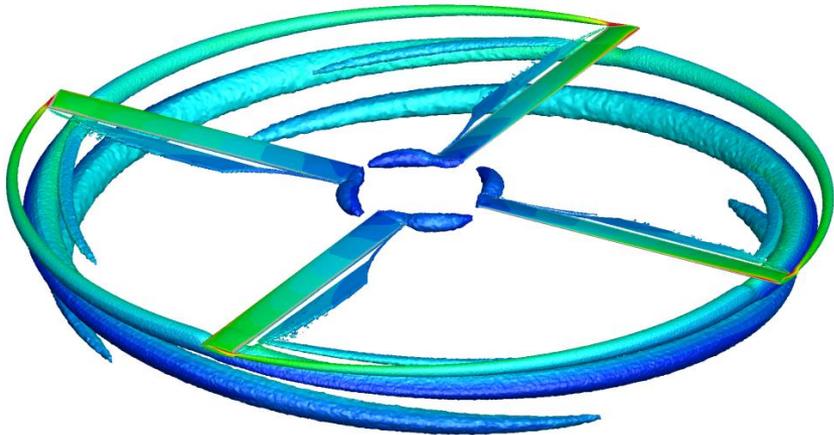
DES



## Basic FV scheme vs EBR scheme



RANS



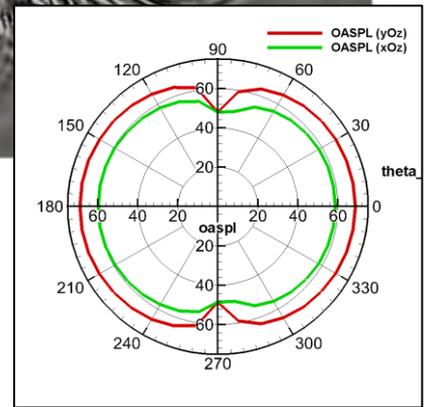
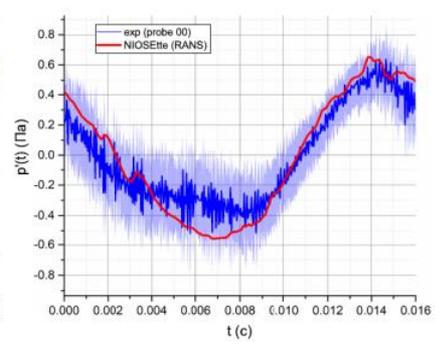
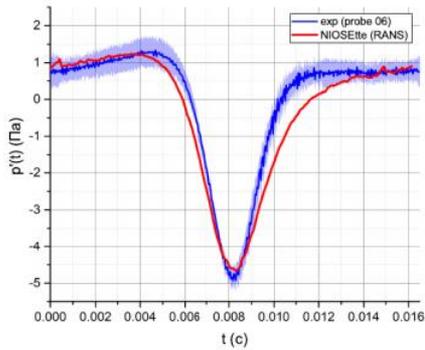
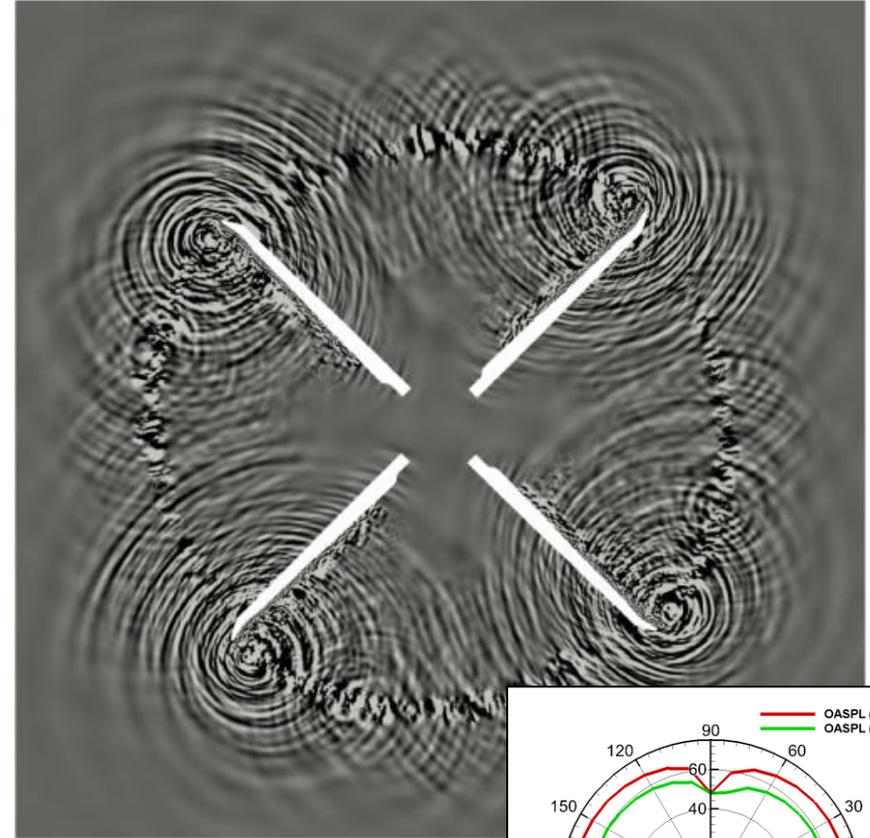
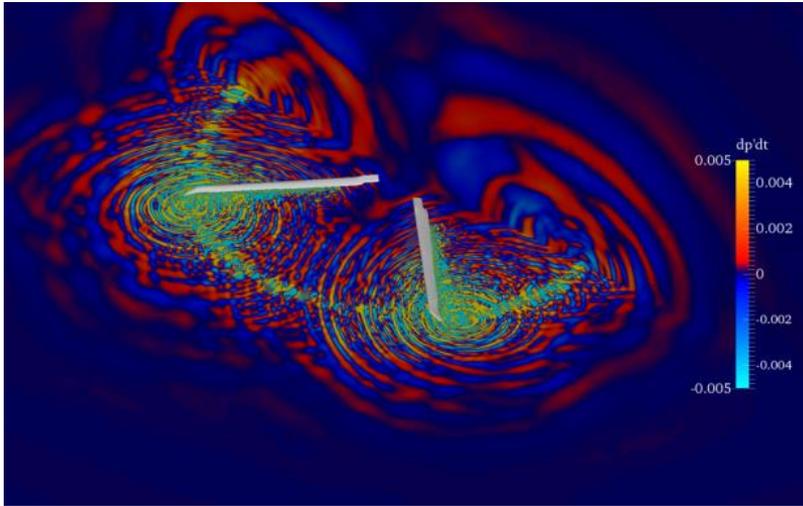
RANS

The same mesh



# Helicopter rotor noise

## Aeroacoustics



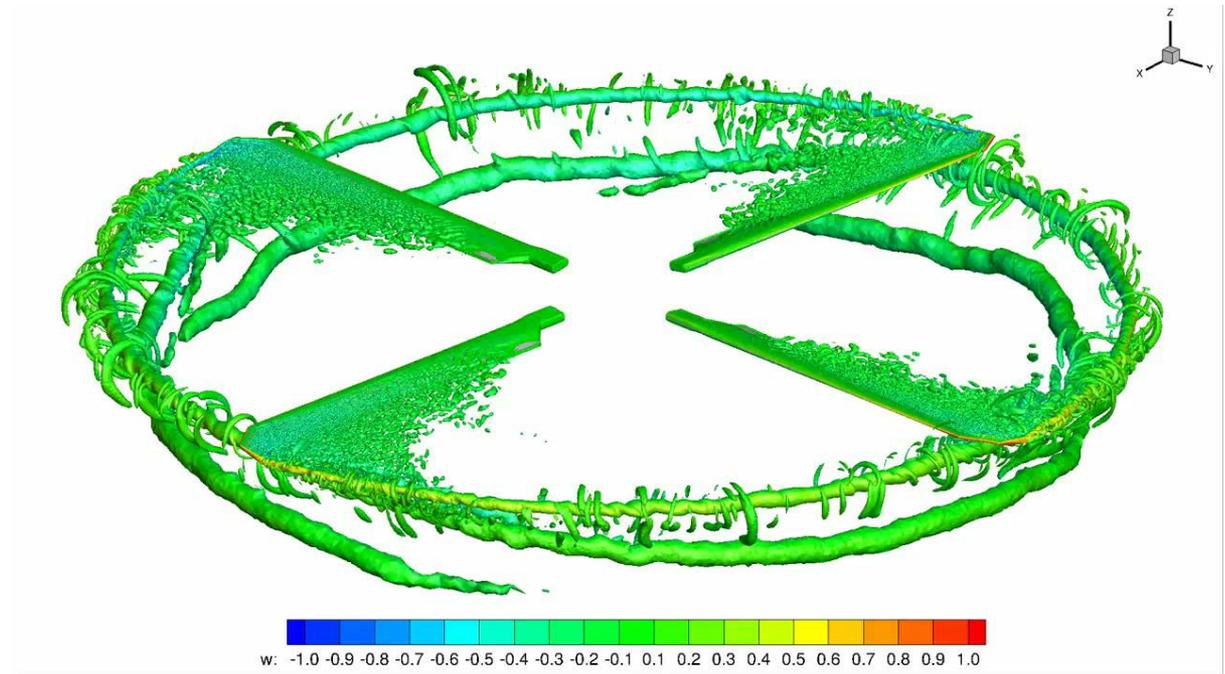
I.V. Abalakin, V.G. Bobkov, P.A. Bakhvalov, A.V. Gorobets, T.K. Kozubskaya.  
 Simulation of aerodynamics and aeroacoustics of helicopter main rotor  
 on unstructured meshes. – Proceedings of ECCM 6/ ECFD 7, 11–15 June  
 2018, Glasgow, UK, p1887

**Unsteady aerodynamics and aeroacoustics** problems

become more and more important in modern aviation industries.

Simulations of unsteady aerodynamics and aeroacoustics problems for real configurations are still **very complicated and too computationally expensive**.

However some good results can be obtained and to make the “DNS era” closer by using **different smart saving technologies**.



The work was supported partly by President Grant MD-5968.2018.1, and Russian Science Foundation, Project 16-11-10350



**Thank You!**

